

Higher Year 1 Scheme of Work

Key: *Italic specification references are assumed prior knowledge and are covered in the prior knowledge check rather than the main teaching.*

Term	Unit/section title	Teaching hours	Prior knowledge	GCSE (9-1) Specification reference	Unit objectives
Autumn	1 Number <i>(Edexcel Scheme of Work Unit 1: Powers, decimals, HCF and LCM, positive and negative, roots, rounding, reciprocals, standard form, indices and surds)</i>	11	Students should have a firm grasp of place value and be able to order integers and decimals and use the four operations. Students should have knowledge of integer complements to 10 and to 100, multiplication facts to 10×10 , strategies for multiplying and dividing by 10, 100 and 1000. Students will have encountered squares, square roots, cubes and cube roots and have knowledge of classifying integers.	<i>N2 apply the four operations, including formal written methods, to integers, decimals ... both positive and negative; understand and use place value (e.g. working with very large or very small numbers, and when calculating with decimals)</i> <i>N3 recognise and use relationships between operations, including inverse operations (e.g. cancellation to simplify calculations and expressions); use conventional notation for priority of operations, including brackets, powers, roots and reciprocals</i> <i>N4 use the concepts and vocabulary of prime numbers, factors (divisors), multiples, common factors, common multiples, highest common factor, lowest common multiple, prime factorisation, including using product notation and the unique factorisation theorem</i> <i>N5 apply systematic listing strategies including use of the product rule for counting (i.e. if there are m ways of doing one task and for each of these, there are n ways of doing another task, then the total number of ways the two tasks can be done is $m \times n$ ways)</i> <i>N6 use positive integer powers and associated real roots (square, cube and higher), recognise powers of 2, 3, 4, 5; estimate powers and roots of any given positive number</i> <i>N7 calculate with roots and with integer and fractional indices</i> <i>N8 calculate exactly with ... surds; ... simplify surd expressions involving squares (e.g. $\sqrt{12} = \sqrt{4 \times 3} = \sqrt{4} \times \sqrt{3} = 2\sqrt{3}$)</i> <i>N9 calculate with and interpret standard form $A \times 10^n$, where $1 \leq A < 10$ and n is an integer.</i> <i>N14 estimate answers; check calculations using approximation and estimation, including answers obtained using technology</i> <i>N15 round numbers and measures to an appropriate degree of accuracy (e.g. to a specified number of decimal places or significant figures); ...</i>	
	1.1 Number problems and reasoning		<ul style="list-style-type: none"> • Multiply numbers in a similar format to questions later in the section. • List possible outcomes from two events. 	<i>N3 recognise and use relationships between operations, including inverse operations (e.g. cancellation to simplify calculations and expressions); use conventional notation for priority of operations, including brackets, powers, roots and reciprocals</i> <i>N5 apply systematic listing strategies including use of the product rule for counting (i.e. if there are m ways of doing one task and for each of these, there are n ways of doing another task, then the total number of ways the two tasks can be done is $m \times n$ ways)</i>	<ul style="list-style-type: none"> • Work out the total number of ways of performing a series of tasks.
	1.2 Place value and estimating		<ul style="list-style-type: none"> • Estimate the value of a square root. • Round numbers to a specified degree of accuracy. • Apply the four operations. 	<i>N3 recognise and use relationships between operations, including inverse operations (e.g. cancellation to simplify calculations and expressions); use conventional notation for priority of operations, including brackets, powers, roots and reciprocals</i> <i>N6 use positive integer powers and associated real roots (square, cube and higher), recognise powers of 2, 3, 4, 5; estimate powers and roots of any given positive number</i> <i>N14 estimate answers; check calculations using approximation and estimation, including answers obtained using technology</i> <i>N15 round numbers and measures to an appropriate degree of accuracy (e.g. to a specified number of decimal places or significant figures); ...</i>	<ul style="list-style-type: none"> • Estimate an answer. • Use place value to answer questions.
	1.3 HCF and LCM		<ul style="list-style-type: none"> • Multiply prime factors together. • List the factors of a number. 	<i>N3 recognise and use relationships between operations, including inverse operations (e.g. cancellation to simplify calculations and expressions); use conventional notation for priority of operations, including brackets, powers, roots and reciprocals</i> <i>N4 use the concepts and vocabulary of prime numbers, factors (divisors), multiples, common factors, common multiples, highest common factor, lowest common multiple, prime factorisation, including using product notation and the unique factorisation theorem</i>	<ul style="list-style-type: none"> • Write a number of the product of its prime factors. • Find the HCF and LCM of two numbers.
	1.4 Calculating with powers (indices)		<ul style="list-style-type: none"> • Work out simple powers. • Apply the four operations. 	<i>N3 recognise and use relationships between operations, including inverse operations (e.g. cancellation to simplify calculations and expressions); use conventional notation for priority of operations, including brackets, powers, roots and reciprocals</i> <i>N6 use positive integer powers and associated real roots (square, cube and higher), recognise powers of 2, 3, 4, 5; estimate powers and roots of any given positive number</i> <i>N7 calculate with roots and with integer and fractional indices</i>	<ul style="list-style-type: none"> • Use powers and roots in calculations. • Multiply and divide using index laws. • Work out a power raised to a power.
	1.5 Zero, negative and fractional indices		<ul style="list-style-type: none"> • Convert between fractions and decimals. • Use the laws of indices for positive indices. 	<i>N3 recognise and use relationships between operations, including inverse operations (e.g. cancellation to simplify calculations and expressions); use conventional notation for priority of operations, including brackets, powers, roots and reciprocals</i> <i>N6 use positive integer powers and associated real roots (square, cube and higher), recognise powers of 2, 3, 4, 5; estimate powers and roots of any given positive number</i> <i>N7 calculate with roots and with integer and fractional indices</i>	<ul style="list-style-type: none"> • Use negative indices. • Use fractional indices.

1.6 Powers of 10 and standard form		<ul style="list-style-type: none"> • Multiply by powers of 10 when the number is written as an ordinary number and not an index. • Review different ways to divide by 10. • Use negative indices. 	<p>N3 recognise and use relationships between operations, including inverse operations (e.g. cancellation to simplify calculations and expressions); use conventional notation for priority of operations, including brackets, powers, roots and reciprocals</p> <p>N6 use positive integer powers and associated real roots (square, cube and higher), recognise powers of 2, 3, 4, 5; estimate powers and roots of any given positive number</p> <p>N9 calculate with and interpret standard form $A \times 10^n$, where $1 \leq A < 10$ and n is an integer.</p>	<ul style="list-style-type: none"> • Write a number in standard form. • Calculate with numbers in standard form.
1.7 Surds		<ul style="list-style-type: none"> • Review the meaning of the dot in the recurring notation. • Identify the missing multiple which practices the skills of searching for a perfect square factor. 	<p>N3 recognise and use relationships between operations, including inverse operations (e.g. cancellation to simplify calculations and expressions); use conventional notation for priority of operations, including brackets, powers, roots and reciprocals</p> <p>N8 calculate exactly with ... surds; ... simplify surd expressions involving squares (e.g. $\sqrt{12} = \sqrt{4 \times 3} = \sqrt{4} \times \sqrt{3} = 2\sqrt{3}$)</p>	<ul style="list-style-type: none"> • Understand the difference between rational and irrational numbers. • Simplify a surd. • Rationalise a denominator.
<p>2 Algebra</p> <p>(Edexcel Scheme of Work Unit 2: Expressions, substituting into simple formulae, expanding and factorising, equations, sequences and inequalities, simple proof)</p>	12	<p>Students should have prior knowledge of some of these topics, as they are encountered at Key Stage 3:</p> <ul style="list-style-type: none"> • the ability to use negative numbers with the four operations and recall and use hierarchy of operations and understand inverse operations; • dealing with decimals and negatives on a calculator; • using index laws numerically. <p>Students should be able to use and interpret algebraic notation. Students should be able to set up and solve simple equations. Students should recall the definitions of geometric and arithmetic sequences.</p>	<p>N1 ... use the symbols =, ≠, <, >, ≤, ≥</p> <p>N3 recognise and use relationships between operations, including inverse operations (e.g. cancellation to simplify calculations and expressions); use conventional notation for priority of operations, including brackets, powers, roots and reciprocals</p> <p>N8 calculate exactly with fractions ...</p> <p>N9 calculate with and interpret standard form $A \times 10^n$, where $1 \leq A < 10$ and n is an integer.</p> <p>A1 use and interpret algebraic notation, including:</p> <ul style="list-style-type: none"> • ab in place of $a \times b$ • $3y$ in place of $y + y + y$ and $3 \times y$ • a^2 in place of $a \times a$, a^3 in place of $a \times a \times a$, a^2b in place of $a \times a \times b$ • in place of $a + b$ • coefficients written as fractions rather than as decimals • brackets <p>A2 substitute numerical values into formulae and expressions, including scientific formulae</p> <p>A3 understand and use the concepts and vocabulary of expressions, equations, formulae, identities, inequalities, terms and factors</p> <p>A4 simplify and manipulate algebraic expressions ... by:</p> <ul style="list-style-type: none"> • collecting like terms • multiplying a single term over a bracket • taking out common factors • expanding products of two ... binomials <ul style="list-style-type: none"> • factorising quadratic expressions of the form $x^2 + bx + c$, including the difference of two squares; ... • simplifying expressions involving sums, products and powers, including the laws of indices <p>A5 understand and use standard mathematical formulae; rearrange formulae to change the subject</p> <p>A6 know the difference between an equation and an identity; argue mathematically to show algebraic expressions are equivalent, and use algebra to support and construct arguments and proofs</p> <p>A7 where appropriate, interpret simple expressions as functions with inputs and outputs; ...</p> <p>A17 solve linear equations in one unknown algebraically ...;</p> <p>A21 translate simple situations or procedures into algebraic expressions or formulae; derive an equation ..., solve the equation and interpret the solution</p> <p>A22 solve linear inequalities in one or two variable(s), and quadratic inequalities in one variable; represent the solution set on a number line, using set notation and on a graph</p> <p>A23 generate terms of a sequence from either a term-to-term or a position-to-term rule</p> <p>A24 recognise and use sequences of triangular, square and cube numbers, simple arithmetic progressions, Fibonacci type sequences and simple geometric progressions (rn where n is an integer, and r is a rational number > 0), recognise and use other sequences or a surd)</p> <p>A25 deduce expressions to calculate the nth term of linear sequences.</p>	
2.1 Algebraic indices		<ul style="list-style-type: none"> • Recognise that squaring and taking the square roots, and cubing and taking the cube root, are inverse operations. • Calculate with powers. 	<p>A4 simplify and manipulate algebraic expressions ... by:</p> <ul style="list-style-type: none"> • collecting like terms • multiplying a single term over a bracket • taking out common factors • expanding products of two ... binomials <ul style="list-style-type: none"> • factorising quadratic expressions of the form $x^2 + bx + c$, including the difference of two squares; ... • simplifying expressions involving sums, products and powers, including the laws of indices 	<ul style="list-style-type: none"> • Use the rules of indices to simplify algebraic expressions.

<p>2.2 Expanding and factorising</p>		<ul style="list-style-type: none"> Simplify algebraic terms, including using index notation. Multiply a single term over a bracket. Find highest common factors. 	<p>N1 ... use the symbols =, ≠, <, >, ≤, ≥</p> <p>A3 understand and use the concepts and vocabulary of expressions, equations, formulae, identities, inequalities, terms and factors</p> <p>A4 simplify and manipulate algebraic expressions ... by:</p> <ul style="list-style-type: none"> collecting like terms multiplying a single term over a bracket taking out common factors expanding products of two ... binomials <p>• factorising quadratic expressions of the form $x^2 + bx + c$, including the difference of two squares; ...</p> <p>• simplifying expressions involving sums, products and powers, including the laws of indices</p> <p>A6 know the difference between an equation and an identity; argue mathematically to show algebraic expressions are equivalent, and use algebra to support and construct arguments and proofs</p>	<ul style="list-style-type: none"> Expand brackets. Factorise algebraic expressions.
<p>2.3 Equations</p>		<ul style="list-style-type: none"> Solve a simple equation expressed in words. Solve simple algebraic equations Find lowest common multiples. 	<p>N8 calculate exactly with fractions ...</p> <p>A4 simplify and manipulate algebraic expressions ... by:</p> <ul style="list-style-type: none"> collecting like terms multiplying a single term over a bracket taking out common factors expanding products of two ... binomials <p>• factorising quadratic expressions of the form $x^2 + bx + c$, including the difference of two squares; ...</p> <p>• simplifying expressions involving sums, products and powers, including the laws of indices</p> <p>A17 solve linear equations in one unknown algebraically ...;</p> <p>A21 translate simple situations or procedures into algebraic expressions or formulae; derive an equation ..., solve the equation and interpret the solution</p>	<ul style="list-style-type: none"> Solve equations involving brackets and numerical fractions. Use equations to solve problems.
<p>2.4 Formulae</p>		<ul style="list-style-type: none"> Substitute values into a one-step formula. Write numbers in standard form. 	<p>N9 calculate with and interpret standard form $A \times 10^n$, where $1 \leq A < 10$ and n is an integer.</p> <p>A2 substitute numerical values into formulae and expressions, including scientific formulae</p> <p>A3 understand and use the concepts and vocabulary of expressions, equations, formulae, identities, inequalities, terms and factors</p> <p>A5 understand and use standard mathematical formulae; rearrange formulae to change the subject</p> <p>A6 know the difference between an equation and an identity; argue mathematically to show algebraic expressions are equivalent, and use algebra to support and construct arguments and proofs</p>	<ul style="list-style-type: none"> Substitute numbers into formulae. Rearrange formulae. Distinguish between expressions, equations, formulae and identities.
<p>2.5 Linear sequences</p>		<ul style="list-style-type: none"> Find the next term of a given arithmetic sequence. Substitute values in a simple linear expression. Write terms in a sequence given the nth term. Use a function machine to find outputs. 	<p>A7 where appropriate, interpret simple expressions as functions with inputs and outputs; ...</p> <p>A22 solve linear inequalities in one or two variable(s), and quadratic inequalities in one variable; represent the solution set on a number line, using set notation and on a graph</p> <p>A23 generate terms of a sequence from either a term-to-term or a position-to-term rule</p> <p>A25 deduce expressions to calculate the nth term of linear sequences.</p>	<ul style="list-style-type: none"> Find a general formula for the nth term of an arithmetic sequence. Determine whether a particular number is a term of a given arithmetic sequence.
<p>2.6 Non-linear sequences</p>		<ul style="list-style-type: none"> Find the next term of given sequences. Identify arithmetic and geometric sequences. Find the term-to-term rule for a sequence. 	<p>A6 know the difference between an equation and an identity; argue mathematically to show algebraic expressions are equivalent, and use algebra to support and construct arguments and proofs</p> <p>A23 generate terms of a sequence from either a term-to-term or a position-to-term rule</p> <p>A24 recognise and use sequences of triangular, square and cube numbers, simple arithmetic progressions, Fibonacci type sequences and simple geometric progressions (n where n is an integer, and r is a rational number > 0), recognise and use other sequences or a surd)</p> <p>A25 deduce expressions to calculate the nth term of linear sequences.</p>	<ul style="list-style-type: none"> Solve problems using geometric sequences. Work out terms in Fibonacci-like sequences. Find the nth term of a quadratic sequence.
<p>2.7 More expanding and factorising</p>		<ul style="list-style-type: none"> Recalling a square root. Finding the factor pairs of small integers. 	<p>A4 simplify and manipulate algebraic expressions ... by:</p> <ul style="list-style-type: none"> collecting like terms multiplying a single term over a bracket taking out common factors expanding products of two ... binomials <p>• factorising quadratic expressions of the form $x^2 + bx + c$, including the difference of two squares; ...</p> <p>• simplifying expressions involving sums, products and powers, including the laws of indices</p>	<ul style="list-style-type: none"> Expand the product of two brackets. Use the difference of two squares. Factorise quadratics of the form $x^2 + bx + c$.
<p>3 Interpreting and representing data</p> <p><i>(Edexcel Scheme of Work Unit 3: Averages and range, collecting data, representing data)</i></p>	<p>11</p>	<p>Students should be able to read scales on graphs, draw circles, measure angles and plot coordinates in the first quadrant.</p> <p>Students should have experience of tally charts.</p> <p>Students will have used inequality notation.</p> <p>Students must be able to find midpoint of two numbers.</p> <p>Students should be able to find the range, mean, median and mode of a data set.</p>	<p>G14 use standard units of measure and related concepts (length, area, volume/capacity, mass, time, money, etc.)</p> <p>S1 infer properties of populations or distributions from a sample, while knowing the limitations of sampling</p> <p>S2 interpret and construct tables, charts and diagrams, including frequency tables, bar charts, pie charts and pictograms for categorical data, vertical line charts for ungrouped discrete numerical data, tables and line graphs for time series data and know their appropriate use</p> <p>S3 construct and interpret diagrams for grouped discrete data and continuous data i.e. histograms with equal and unequal class intervals ...</p> <p>S4 interpret, analyse and compare the distributions of data sets from univariate empirical distributions through:</p> <ul style="list-style-type: none"> appropriate graphical representation involving discrete, continuous and grouped data ... appropriate measures of central tendency (median, mode and modal class) and spread (range, including consideration of outliers) ... <p>S5 apply statistics to describe a population</p> <p>S6 use and interpret scatter graphs of bivariate data; recognise correlation and know that it does not indicate causation; draw estimated lines of best fit; make predictions; interpolate and extrapolate apparent trends whilst knowing the dangers of so doing</p>	
<p>3.1 Statistical diagrams 1</p>		<ul style="list-style-type: none"> Work out mode, median and range from a list of numbers. 	<p>S1 infer properties of populations or distributions from a sample, while knowing the limitations of sampling</p> <p>S2 interpret and construct tables, charts and diagrams, including frequency tables, bar charts, pie charts and pictograms for categorical data, vertical line charts for ungrouped discrete numerical data, tables and line graphs for time series data and know their appropriate use</p> <p>S3 construct and interpret diagrams for grouped discrete data and continuous data i.e. histograms with equal and unequal class intervals ...</p>	<ul style="list-style-type: none"> Construct and use back-to-back stem and leaf diagrams. Construct and use frequency polygons and pie charts.

3.2 Time series		<ul style="list-style-type: none"> Identify trends by noticing whether sequences of numbers increase, decrease or oscillate. 	<p>S2 interpret and construct tables, charts and diagrams, including frequency tables, bar charts, pie charts and pictograms for categorical data, vertical line charts for ungrouped discrete numerical data, tables and line graphs for time series data and know their appropriate use</p>	<ul style="list-style-type: none"> Plot and interpret time series graphs. Use trends to predict what might happen in the future.
3.3 Scatter graphs		<ul style="list-style-type: none"> Recognise when a line has a positive, negative or zero gradient. Plot points on a coordinate grid, and identify points that do not lie on a straight line. 	<p>S6 use and interpret scatter graphs of bivariate data; recognise correlation and know that it does not indicate causation; draw estimated lines of best fit; make predictions; interpolate and extrapolate apparent trends whilst knowing the dangers of so doing</p>	<ul style="list-style-type: none"> Plot and interpret scatter graphs. Determine whether or not there is a linear relationship between two variables.
3.4 Line of best fit		<ul style="list-style-type: none"> Understand and be able to define the meaning of correlation. Read values from graphs. 	<p>S6 use and interpret scatter graphs of bivariate data; recognise correlation and know that it does not indicate causation; draw estimated lines of best fit; make predictions; interpolate and extrapolate apparent trends whilst knowing the dangers of so doing</p>	<ul style="list-style-type: none"> Draw a line of best fit on a scatter graph. Use the line of best fit to predict values.
3.5 Averages and range		<ul style="list-style-type: none"> Find the range of a list of numbers. Find the midpoint of two numbers. 	<p>S4 interpret, analyse and compare the distributions of data sets from univariate empirical distributions through: <ul style="list-style-type: none"> appropriate graphical representation involving discrete, continuous and grouped data ... appropriate measures of central tendency (median, mode and modal class) and spread (range, including consideration of outliers) ... S5 apply statistics to describe a population</p>	<ul style="list-style-type: none"> Decide which average is best for a set of data. Estimate the mean and range from a grouped frequency table. Find the modal class and the group containing the median.
3.6 Statistical diagrams 2		<ul style="list-style-type: none"> Use subtraction to find missing values. Draw a bar chart. Draw a pie chart. 	<p>S2 interpret and construct tables, charts and diagrams, including frequency tables, bar charts, pie charts and pictograms for categorical data, vertical line charts for ungrouped discrete numerical data, tables and line graphs for time series data and know their appropriate use</p>	<ul style="list-style-type: none"> Construct and use two-way tables. Choose appropriate diagrams to display data. Recognise misleading graphs.
<p>4 Fractions, ratio and percentages</p> <p><i>(Edexcel Scheme of Work Unit 4: Fractions, percentages, ratio and proportion)</i></p>	10	<p>Students should know the four operations of number. Students should be able to find common factors. Students should have a basic understanding of fractions as being 'parts of a whole'. Students can define percentage as 'number of parts per hundred'. Students are aware that percentages are used in everyday life. Students should be able use ratio notation, and to write a ratio in its simplest form</p>	<p>N2 apply the four operations, including formal written methods, to integers, decimals and simple fractions (proper and improper), and mixed numbers – all both positive and negative; ... N3 recognise and use relationships between operations, including inverse operations (e.g. cancellation to simplify calculations and expressions); use conventional notation for priority of operations, including brackets, powers, roots and reciprocals N8 calculate exactly with fractions ... N10 work interchangeably with terminating decimals and their corresponding fractions (such as 3.5 and or 0.375 and); change recurring decimals into their corresponding fractions and vice versa N11 identify and work with fractions in ratio problems N12 interpret fractions and percentages as operators N13 use standard units of mass, length, time, money and other measures (including standard compound measures) using decimal quantities where appropriate R3 express one quantity as a fraction of another, where the fraction is less than 1 or greater than 1 R4 use ratio notation, including reduction to simplest form R5 divide a given quantity into two parts in a given part:part or whole:part ratio; express the division of a quantity into two parts as a ratio; apply ratio to real contexts and problems (such as those involving conversion, comparison, scaling, mixing, concentrations) R6 express a multiplicative relationship between two quantities as a ratio or a fraction R7 understand and use proportion as equality of ratios R8 relate ratios to fractions and to linear functions R9 define percentage as 'number of parts per hundred'; interpret percentages and percentage changes as a fraction or a decimal, and interpret these multiplicatively; express one quantity as a percentage of another; compare two quantities using percentages; work with percentages greater than 100%; solve problems involving percentage change, including percentage increase/decrease, and original value problems and simple interest including in financial mathematics R10 solve problems involving direct proportion; ...</p>	
4.1 Fractions		<ul style="list-style-type: none"> Identify unit fractions, improper fractions and mixed numbers. Multiply a whole number by a fraction. Know the priority of operations. 	<p>N2 apply the four operations, including formal written methods, to integers, decimals and simple fractions (proper and improper), and mixed numbers – all both positive and negative; ... N3 recognise and use relationships between operations, including inverse operations (e.g. cancellation to simplify calculations and expressions); use conventional notation for priority of operations, including brackets, powers, roots and reciprocals</p>	<ul style="list-style-type: none"> Add, subtract, multiply and divide fractions and mixed numbers. Find the reciprocal of an integer, decimal or fraction.
4.2 Ratios		<ul style="list-style-type: none"> Multiply a fraction by its reciprocal for a product of 1. Simplify ratios. Write ratios in the form $n : 1$. 	<p>N11 identify and work with fractions in ratio problems N13 use standard units of mass, length, time, money and other measures (including standard compound measures) using decimal quantities where appropriate R4 use ratio notation, including reduction to simplest form R5 divide a given quantity into two parts in a given part:part or whole:part ratio; express the division of a quantity into two parts as a ratio; apply ratio to real contexts and problems (such as those involving conversion, comparison, scaling, mixing, concentrations)</p>	<ul style="list-style-type: none"> Write ratios in the form $1 : n$ or $n : 1$. Compare ratios. Find quantities using ratios. Solve problems involving ratios.

4.3 Ratio and proportion		<ul style="list-style-type: none"> Write one number as a proportion of the total. Identify equivalent ratios. 	<p>N13 use standard units of mass, length, time, money and other measures (including standard compound measures) using decimal quantities where appropriate</p> <p>R4 use ratio notation, including reduction to simplest form</p> <p>R5 divide a given quantity into two parts in a given part:part or whole:part ratio; express the division of a quantity into two parts as a ratio; apply ratio to real contexts and problems (such as those involving conversion, comparison, scaling, mixing, concentrations)</p> <p>R6 express a multiplicative relationship between two quantities as a ratio or a fraction</p> <p>R7 understand and use proportion as equality of ratios</p> <p>(R8 relate ratios to fractions and to linear functions)</p> <p>R10 solve problems involving direct proportion; ...</p>	<ul style="list-style-type: none"> Convert between currencies and measures. Recognise and use direct proportion. Solve problems involving ratios and proportion.
4.4 Percentages		<ul style="list-style-type: none"> Find a percentage of a given amount. Work out percentage multipliers. 	<p>N12 interpret fractions and percentages as operators</p> <p>N13 use standard units of mass, length, time, money and other measures (including standard compound measures) using decimal quantities where appropriate</p> <p>R9 define percentage as 'number of parts per hundred'; interpret percentages and percentage changes as a fraction or a decimal, and interpret these multiplicatively; express one quantity as a percentage of another; compare two quantities using percentages; work with percentages greater than 100%; solve problems involving percentage change, including percentage increase/decrease, and original value problems and simple interest including in financial mathematics</p>	<ul style="list-style-type: none"> Work out percentage increases and decreases. Solve real-life problems involving percentages.
4.5 Fractions, decimals and percentages		<ul style="list-style-type: none"> Convert between fractions, decimals and percentages. Solve simple equations. 	<p>N2 apply the four operations, including formal written methods, to integers, decimals and simple fractions (proper and improper), and mixed numbers – all both positive and negative; ...</p> <p>N8 calculate exactly with fractions ...</p> <p>N10 work interchangeably with terminating decimals and their corresponding fractions (such as 3.5 and $\frac{7}{2}$ or 0.375 and $\frac{3}{8}$); change recurring decimals into their corresponding fractions and vice versa</p> <p>R3 express one quantity as a fraction of another, where the fraction is less than 1 or greater than 1</p> <p>R6 express a multiplicative relationship between two quantities as a ratio or a fraction</p> <p>R9 define percentage as 'number of parts per hundred'; interpret percentages and percentage changes as a fraction or a decimal, and interpret these multiplicatively; express one quantity as a percentage of another; compare two quantities using percentages; work with percentages greater than 100%; solve problems involving percentage change, including percentage increase/decrease, and original value problems and simple interest including in financial mathematics</p>	<ul style="list-style-type: none"> Calculate using fractions, decimals and percentages. Convert a recurring decimal to a fraction.
5 Angles and trigonometry <i>(Edexcel Scheme of Work Unit 5: Angles, polygons, parallel lines; Right-angled triangles; Pythagoras and trigonometry)</i>	12	<p>Students should be able to rearrange simple formulae and equations, as preparation for rearranging trig formulae.</p> <p>Students should recall basic angle facts.</p> <p>Students should understand that fractions are more accurate in calculations than rounded percentage or decimal equivalents.</p> <p>Students should recall the properties of special types of triangles and quadrilaterals.</p>	<p>N7 Calculate with roots and with integer and fractional indices</p> <p>N8 calculate exactly with fractions and surds ...</p> <p>N15 round numbers and measures to an appropriate degree of accuracy (e.g. to a specified number of decimal places or significant figures); ...</p> <p>G1 use conventional terms and notations: points, lines, vertices, edges, planes, parallel lines, perpendicular lines, right angles, polygons, regular polygons and polygons with reflection and/or rotation symmetries; ...</p> <p>G3 ... understand and use alternate and corresponding angles on parallel lines; derive and use the sum of angles in a triangle (e.g. to deduce and use the angle sum in any polygon, and to derive properties of regular polygons)</p> <p>G4 derive and apply the properties and definitions of: special types of quadrilaterals, including square, rectangle, parallelogram, trapezium, kite and rhombus; ...</p> <p>G6 apply angle facts, triangle congruence, similarity and properties of quadrilaterals to conjecture and derive results about angles and sides, including Pythagoras' theorem and the fact that the base angles of an isosceles triangle are equal, and use known results to obtain simple proofs</p> <p>G20 know the formulae for: Pythagoras' theorem $a^2 + b^2 = c^2$, and the trigonometric ratios sine, cosine and tan; apply them to find angles and lengths in right-angled triangles ... and in two dimensional figures</p> <p>G21 know the exact values of $\sin \theta$ and $\cos \theta$ for $\theta = 0^\circ, 30^\circ, 45^\circ, 60^\circ$ and 90°; know the exact value of $\tan \theta$ for $\theta = 0^\circ, 30^\circ, 45^\circ$ and 60°</p>	
5.1 Angle properties of triangles and quadrilaterals		<ul style="list-style-type: none"> Recognise special types of triangle and quadrilateral. Recall basic angle facts. 	<p>G1 use conventional terms and notations: points, lines, vertices, edges, planes, parallel lines, perpendicular lines, right angles, polygons, regular polygons and polygons with reflection and/or rotation symmetries; ...</p> <p>G3 ... understand and use alternate and corresponding angles on parallel lines; derive and use the sum of angles in a triangle (e.g. to deduce and use the angle sum in any polygon, and to derive properties of regular polygons)</p> <p>G4 derive and apply the properties and definitions of: special types of quadrilaterals, including square, rectangle, parallelogram, trapezium, kite and rhombus; ...</p> <p>G6 apply angle facts, triangle congruence, similarity and properties of quadrilaterals to conjecture and derive results about angles and sides, including Pythagoras' theorem and the fact that the base angles of an isosceles triangle are equal, and use known results to obtain simple proofs</p>	<ul style="list-style-type: none"> Derive and use the sum of angles in a triangle and in a quadrilateral. Derive and use the fact that the exterior angle of a triangle is equal to the sum of the two opposite interior angles.
5.2 Interior angles of a polygon		<ul style="list-style-type: none"> Name polygons and understand the meaning of 'regular polygon'. Substitute numbers into an expression. Find missing angles in triangles, quadrilaterals and at a point. 	<p>G3 ... understand and use alternate and corresponding angles on parallel lines; derive and use the sum of angles in a triangle (e.g. to deduce and use the angle sum in any polygon, and to derive properties of regular polygons)</p>	<ul style="list-style-type: none"> Calculate the sum of the interior angles of a polygon. Use the interior angles of polygons to solve problems.
5.3 Exterior angles of a polygon		<ul style="list-style-type: none"> Find missing angles on a straight line. Calculate the sum of interior angles of a polygon. 	<p>G3 ... understand and use alternate and corresponding angles on parallel lines; derive and use the sum of angles in a triangle (e.g. to deduce and use the angle sum in any polygon, and to derive properties of regular polygons)</p>	<ul style="list-style-type: none"> Know the sum of the exterior angles of a polygon. Use the angles of polygons to solve problems.

	5.4 Pythagoras' theorem 1		<ul style="list-style-type: none"> Recall square numbers and square roots. Find the area of a square. 	<p>N15 round numbers and measures to an appropriate degree of accuracy (e.g. to a specified number of decimal places or significant figures); ...</p> <p>G20 know the formulae for: Pythagoras' theorem $a^2 + b^2 = c^2$, and the trigonometric ratios sine, cosine and tan; apply them to find angles and lengths in right-angled triangles ... and in two dimensional figures</p>	<ul style="list-style-type: none"> Calculate the length of the hypotenuse in a right-angled triangle. Solve problems using Pythagoras' theorem.
	5.5 Pythagoras' theorem 2		<ul style="list-style-type: none"> Find square roots. Recognise perfect squares. Use Pythagoras' theorem to find the length of the hypotenuse. 	<p>N7 Calculate with roots and with integer and fractional indices</p> <p>N8 calculate exactly with fractions and surds ...</p> <p>G20 know the formulae for: Pythagoras' theorem $a^2 + b^2 = c^2$, and the trigonometric ratios sine, cosine and tan; apply them to find angles and lengths in right-angled triangles ... and in two dimensional figures</p>	<ul style="list-style-type: none"> Calculate the length of a shorter side in a right-angled triangle. Solve problems using Pythagoras' theorem.
	5.6 Trigonometry 1		<ul style="list-style-type: none"> Convert fractions to decimals. Identify the hypotenuse. Use the angle sum of a triangle to work out missing angles. 	<p>G20 know the formulae for: Pythagoras' theorem $a^2 + b^2 = c^2$, and the trigonometric ratios sine, cosine and tan; apply them to find angles and lengths in right-angled triangles ... and in two dimensional figures</p>	<ul style="list-style-type: none"> Use trigonometric ratios to find lengths in a right-angled triangle. Use trigonometric ratios to solve problems.
	5.7 Trigonometry 2		<ul style="list-style-type: none"> Identify the opposite and adjacent sides of a given angle in right-angled triangles. Use the trigonometric ratios to find lengths in right-angled triangles. 	<p>G20 know the formulae for: Pythagoras' theorem $a^2 + b^2 = c^2$, and the trigonometric ratios sine, cosine and tan; apply them to find angles and lengths in right-angled triangles ... and in two dimensional figures</p> <p>G21 know the exact values of sin θ and cos θ for $\theta = 0^\circ, 30^\circ, 45^\circ, 60^\circ$ and 90°; know the exact value of tan θ for $\theta = 0^\circ, 30^\circ, 45^\circ$ and 60°</p>	<ul style="list-style-type: none"> Use trigonometric ratios to calculate an angle in a right-angled triangle. Find angles of elevation and angles of depression. Use trigonometric ratios to solve problems. Know the exact values of the sine, cosine and tangent of some angles.
End of term test					
S p r i n g t e r m	6 Graphs	11	<p>Students should be able to identify coordinates of given points in the first quadrant or all four quadrants.</p> <p>Students should be able to write the equation for a straight line graph.</p> <p>Students should be able to use and draw conversion graphs.</p> <p>Students should be able to use function machines and inverse operations.</p> <p>Students should be able to use compound units, such a speed.</p>	<p>N13 use standard units of mass, length, time, money and other measures (including standard compound measures) using decimal quantities where appropriate</p> <p>A8 work with coordinates in all four quadrants</p> <p>A9 plot graphs of equations that correspond to straight-line graphs in the coordinate plane; use the form $y = mx + c$ to identify parallel and perpendicular lines; find the equation of the line through two given points, or through one point with a given gradient</p> <p>A10 identify and interpret gradients and intercepts of linear functions graphically and algebraically</p> <p>A11 identify and interpret roots, intercepts, turning points of quadratic functions graphically; ...</p> <p>A12 recognise, sketch and interpret graphs of linear functions, quadratic functions, simple cubic functions, the reciprocal function $y = 1/x$ with $x \neq 0$, ...</p> <p>A14 plot and interpret ... graphs of non-standard functions in real contexts to find approximate solutions to problems such as simple kinematic problems involving distance, speed and acceleration</p> <p>A15 calculate or estimate gradients of graphs and areas under graphs (including quadratic and non-linear graphs) and interpret results in cases such as distance-time graphs, velocity-time graphs ... (this does not include calculus)</p> <p>A16 recognise and use the equation of a circle with centre at the origin; find the equation of a tangent to a circle at a given point</p> <p>A17 solve linear equations in one unknown ... (including those with the unknown on both sides of the equation); find approximate solutions using a graph</p> <p>G11 solve geometrical problems on coordinate axes</p> <p>R8 relate ratios to fractions and to linear functions</p> <p>R10 solve problems involving direct ... proportion, including graphical ... representations</p> <p>R11 use compound units such as speed, ... unit pricing, ...</p>	
	6.1 Linear graphs		<ul style="list-style-type: none"> Identify positive and negative gradients and intercepts from graphs. Rearrange equations. 	<p>A8 work with coordinates in all four quadrants</p> <p>A9 plot graphs of equations that correspond to straight-line graphs in the coordinate plane; use the form $y = mx + c$ to identify parallel and perpendicular lines; find the equation of the line through two given points, or through one point with a given gradient</p> <p>A10 identify and interpret gradients and intercepts of linear functions graphically and algebraically</p>	<ul style="list-style-type: none"> Find the gradient and y-intercept from a linear equation. Rearrange an equation into the form $y = mx + c$. Compare two graphs from their equations. Plot graphs with equations $ax + by = c$.
	6.2 More linear graphs		<ul style="list-style-type: none"> Identify lines with the same gradient or y-intercept from their equations. Write the equation of a line from a graph. 	<p>A8 work with coordinates in all four quadrants</p> <p>A9 plot graphs of equations that correspond to straight-line graphs in the coordinate plane; use the form $y = mx + c$ to identify parallel and perpendicular lines; find the equation of the line through two given points, or through one point with a given gradient</p> <p>A10 identify and interpret gradients and intercepts of linear functions graphically and algebraically</p> <p>A17 solve linear equations in one unknown ... (including those with the unknown on both sides of the equation); find approximate solutions using a graph</p>	<ul style="list-style-type: none"> Sketch graphs using the gradient and intercepts. Find the equation of a line, given its gradient and one point on the line. Find the gradient of a line through two points.
	6.3 Graphing rates of change		<ul style="list-style-type: none"> Find speed from given distance and time. Find the area of triangles and rectangles. 	<p>A14 plot and interpret ... graphs of non-standard functions in real contexts to find approximate solutions to problems such as simple kinematic problems involving distance, speed and acceleration</p> <p>A15 calculate or estimate gradients of graphs and areas under graphs (including quadratic and non-linear graphs) and interpret results in cases such as distance-time graphs, velocity-time graphs ... (this does not include calculus)</p> <p>R10 solve problems involving direct ... proportion, including graphical ... representations</p> <p>R11 use compound units such as speed, ... unit pricing, ...</p>	<ul style="list-style-type: none"> Draw and interpret distance-time graphs. Calculate average speed from a distance-time graph. Understand velocity-time graphs. Find acceleration and distance from velocity-time graphs.

6.4 Real-life graphs		<ul style="list-style-type: none"> Write the equation of a line from a sketch graph. Plot a graph using values given in a table. 	<p>A9 plot graphs of equations that correspond to straight-line graphs in the coordinate plane; use the form $y = mx + c$ to identify parallel and perpendicular lines; find the equation of the line through two given points, or through one point with a given gradient</p> <p>A14 plot and interpret ... graphs of non-standard functions in real contexts to find approximate solutions to problems such as simple kinematic problems involving distance, speed and acceleration</p> <p>A15 calculate or estimate gradients of graphs and areas under graphs (including quadratic and non-linear graphs) and interpret results in cases such as distance–time graphs, velocity–time graphs ... (this does not include calculus)</p> <p>R8 relate ratios to fractions and to linear functions</p> <p>R10 solve problems involving direct ... proportion, including graphical ... representations</p>	<ul style="list-style-type: none"> Draw and interpret real-life linear graphs. Recognise direct proportion. Draw and use a line of best fit.
6.5 Line segments		<ul style="list-style-type: none"> Identify parallel and perpendicular lines Know properties of gradients of parallel lines. Identify the gradient and intercept from an equation in the form $y = mx + c$. 	<p>A9 plot graphs of equations that correspond to straight-line graphs in the coordinate plane; use the form $y = mx + c$ to identify parallel and perpendicular lines; find the equation of the line through two given points, or through one point with a given gradient</p> <p>A10 identify and interpret gradients and intercepts of linear functions graphically and algebraically</p> <p>G11 solve geometrical problems on coordinate axes</p>	<ul style="list-style-type: none"> Find the coordinates of the midpoint of a line segment. Find the gradient and length of a line segment. Find the equations of lines parallel or perpendicular to a given line.
6.6 Quadratic graphs		<ul style="list-style-type: none"> Identify quadratic expressions. Write the equation of a line from a graph. 	<p>A8 work with coordinates in all four quadrants</p> <p>A11 identify and interpret roots, intercepts, turning points of quadratic functions graphically; ...</p> <p>A12 recognise, sketch and interpret graphs of linear functions, quadratic functions, simple cubic functions, the reciprocal function $y = 1/x$ with $x \neq 0$, ...</p>	<ul style="list-style-type: none"> Draw quadratic graphs. Solve quadratic equations using graphs. Identify the line of symmetry of a quadratic graph. Interpret quadratic graphs relating to real-life situations.
6.7 Cubic and reciprocal graphs		<ul style="list-style-type: none"> Know the shape of linear and quadratic graphs. 	<p>A8 work with coordinates in all four quadrants</p> <p>A12 recognise, sketch and interpret graphs of linear functions, quadratic functions, simple cubic functions, the reciprocal function $y = 1/x$ with $x \neq 0$, ...</p>	<ul style="list-style-type: none"> Draw graphs of cubic functions. Solve cubic equations using graphs. Draw graphs of reciprocal functions. Recognise a graph from its shape.
6.8 More graphs		<ul style="list-style-type: none"> Match the shape of a container to the graph of depth of water against time. Read values from graphs. 	<p>A12 recognise, sketch and interpret graphs of linear functions, quadratic functions, simple cubic functions, the reciprocal function $y = 1/x$ with $x \neq 0$, ...</p> <p>A14 plot and interpret ... graphs of non-standard functions in real contexts to find approximate solutions to problems such as simple kinematic problems involving distance, speed and acceleration</p> <p>A16 recognise and use the equation of a circle with centre at the origin; find the equation of a tangent to a circle at a given point</p>	<ul style="list-style-type: none"> Interpret linear and non-linear real-life graphs. Draw the graph of a circle.
<p>7 Area and volume</p> <p><i>(Edexcel Scheme of Work Unit 7: Perimeter, area and volume, plane shapes and prisms, circles, cylinders, spheres, cones; Accuracy and bounds)</i></p>	10	<p>Students should know the names and properties of 3D shapes. The concept of perimeter and area by measuring lengths of sides will be familiar to students.</p> <p>Students should be able to substitute numbers into an equation and give answers to an appropriate degree of accuracy.</p> <p>Students should know the various metric units.</p> <p>Students should be able to identify planes of symmetry of 3D solids.</p> <p>Students should be able to sketch a net of a 3D shape.</p> <p>Students should be able to work out the volume of a 3D solid made of cuboids.</p> <p>Students should recall Pythagoras' theorem.</p>	<p>N8 calculate exactly with ... multiples of π; ...</p> <p>N13 use standard units of mass, length, time, money and other measures (including standard compound measures) using decimal quantities where appropriate</p> <p>N14 estimate answers; check calculations using approximation and estimation, including answers obtained using technology</p> <p>N15 round numbers and measures to an appropriate degree of accuracy (e.g. to a specified number of decimal places or significant figures); use inequality notation to specify simple error intervals due to truncation or rounding</p> <p>N16 apply and interpret limits of accuracy, including upper and lower bounds</p> <p>R1 change freely between related standard units (e.g. time, length, area, volume/capacity, mass) ... in numerical and algebraic contexts</p> <p>G1 use conventional terms and notations: points, lines, vertices, edges, planes, parallel lines, perpendicular lines, right angles, polygons, regular polygons and polygons with reflection and/or rotation symmetries; ...</p> <p>G9 identify and apply circle definitions and properties, including: centre, radius, chord, diameter, circumference, tangent, arc, sector and segment</p> <p>G12 identify properties of the faces, surfaces, edges and vertices of: cubes, cuboids, prisms, cylinders, pyramids, cones and spheres</p> <p>G14 use standard units of measure and related concepts (length, area, volume/capacity, mass, time, money, etc)</p> <p>G16 know and apply formulae to calculate: area of triangles, parallelograms, trapezia; volume of cuboids and other right prisms (including cylinders)</p> <p>G17 know the formulae: circumference of a circle = $2\pi r = \pi d$, area of a circle = πr^2; calculate: perimeters of 2D shapes, including circles; areas of circles and composite shapes; surface area and volume of spheres, pyramids, cones and composite solids</p> <p>G18 calculate arc lengths, angles and areas of sectors of circles</p>	
7.1 Perimeter and area		<ul style="list-style-type: none"> Recognising units of length (perimeter) and area. Work out the area and perimeter of rectangles, triangles and parallelograms. 	<p>G16 know and apply formulae to calculate: area of triangles, parallelograms, trapezia; volume of cuboids and other right prisms (including cylinders)</p> <p>G17 know the formulae: circumference of a circle = $2\pi r = \pi d$, area of a circle = πr^2; calculate: perimeters of 2D shapes, including circles; areas of circles and composite shapes; surface area and volume of spheres, pyramids, cones and composite solids</p>	<ul style="list-style-type: none"> Find the perimeter and area of compound shapes. Recall and use the formula for the area of a trapezium.

<p>7.2 Units and accuracy</p>	<ul style="list-style-type: none"> Recall the formulae for the area of quadrilaterals and triangles. Identify the possible integer values of x from an inequality. Round numbers to a specified degree of accuracy. Work out percentages of quantities. 	<p>N13 use standard units of mass, length, time, money and other measures (including standard compound measures) using decimal quantities where appropriate</p> <p>N14 estimate answers; check calculations using approximation and estimation, including answers obtained using technology</p> <p>N15 round numbers and measures to an appropriate degree of accuracy (e.g. to a specified number of decimal places or significant figures); use inequality notation to specify simple error intervals due to truncation or rounding</p> <p>N16 apply and interpret limits of accuracy, including upper and lower bounds</p> <p>R1 change freely between related standard units (e.g. time, length, area, volume/capacity, mass) ... in numerical and algebraic contexts</p> <p>G14 use standard units of measure and related concepts (length, area, volume/capacity, mass, time, money, etc)</p> <p>G16 know and apply formulae to calculate: area of triangles, parallelograms, trapezia; volume of cuboids and other right prisms (including cylinders)</p>	<ul style="list-style-type: none"> Convert between metric units of area. Calculate the maximum and minimum possible values of a measurement.
<p>7.3 Prisms</p>	<ul style="list-style-type: none"> Calculate the volume and surface area of a cuboid. Calculate the volume of a shape made from cuboids. 	<p>N13 use standard units of mass, length, time, money and other measures (including standard compound measures) using decimal quantities where appropriate</p> <p>N14 estimate answers; check calculations using approximation and estimation, including answers obtained using technology</p> <p>N15 round numbers and measures to an appropriate degree of accuracy (e.g. to a specified number of decimal places or significant figures); use inequality notation to specify simple error intervals due to truncation or rounding</p> <p>R1 change freely between related standard units (e.g. time, length, area, volume/capacity, mass) ... in numerical and algebraic contexts</p> <p>G16 know and apply formulae to calculate: area of triangles, parallelograms, trapezia; volume of cuboids and other right prisms (including cylinders)</p>	<ul style="list-style-type: none"> Convert between metric units of volume. Calculate volumes and surface areas of prisms.
<p>7.4 Circles</p>	<ul style="list-style-type: none"> Understand 'radius' and 'diameter'. Solve and rearrange simple equations. 	<p>N8 calculate exactly with ... multiples of π; ...</p> <p>G9 identify and apply circle definitions and properties, including: centre, radius, chord, diameter, circumference, tangent, arc, sector and segment</p> <p>G17 know the formulae: circumference of a circle = $2\pi r = \pi d$, area of a circle = πr^2; calculate: perimeters of 2D shapes, including circles; areas of circles and composite shapes; surface area and volume of spheres, pyramids, cones and composite solids</p>	<ul style="list-style-type: none"> Calculate the area and circumference of a circle. Calculate area and circumference in terms of π.
<p>7.5 Sectors of circles</p>	<ul style="list-style-type: none"> Work out fractions of a circle given the angle of a sector. Simplify equations. 	<p>N8 calculate exactly with ... multiples of π; ...</p> <p>N16 apply and interpret limits of accuracy, including upper and lower bounds</p> <p>G9 identify and apply circle definitions and properties, including: centre, radius, chord, diameter, circumference, tangent, arc, sector and segment</p> <p>G17 know the formulae: circumference of a circle = $2\pi r = \pi d$, area of a circle = πr^2; calculate: perimeters of 2D shapes, including circles; areas of circles and composite shapes; surface area and volume of spheres, pyramids, cones and composite solids</p> <p>G18 calculate arc lengths, angles and areas of sectors of circles</p>	<ul style="list-style-type: none"> Calculate the perimeter and area of semicircles and quarter circles. Calculate arc lengths, angles and areas of sectors of circles.
<p>7.6 Cylinders and spheres</p>	<ul style="list-style-type: none"> Find the area and circumference of a circle in terms of π. Sketch a net of a cylinder. Solve simple equations. 	<p>N16 apply and interpret limits of accuracy, including upper and lower bounds</p> <p>G16 know and apply formulae to calculate: area of triangles, parallelograms, trapezia; volume of cuboids and other right prisms (including cylinders)</p> <p>G17 know the formulae: circumference of a circle = $2\pi r = \pi d$, area of a circle = πr^2; calculate: perimeters of 2D shapes, including circles; areas of circles and composite shapes; surface area and volume of spheres, pyramids, cones and composite solids</p>	<ul style="list-style-type: none"> Calculate volume and surface area of a cylinder and a sphere. Solve problems involving volumes and surface areas.
<p>7.7 Pyramids and cones</p>	<ul style="list-style-type: none"> Find the volume of a cube. Find the side length of a cube given its volume. Calculate the area of a triangle. Use Pythagoras' theorem to work out the length of the hypotenuse. 	<p>G17 know the formulae: circumference of a circle = $2\pi r = \pi d$, area of a circle = πr^2; calculate: perimeters of 2D shapes, including circles; areas of circles and composite shapes; surface area and volume of spheres, pyramids, cones and composite solids</p>	<ul style="list-style-type: none"> Calculate volume and surface area of pyramids and cones. Solve problems involving pyramids and cones.

<p>8 Transformations and constructions</p> <p><i>(Edexcel Scheme of Work Unit 8: Transformations; Constructions: triangles, nets, plan and elevation, loci, scale drawings and bearings)</i></p>	<p>10</p>	<p>Students should be able to recognise 2D shapes. Students should be able to plot coordinates in four quadrants and linear equations parallel to the coordinate axes. Students should be able to convert metric measures. Students should be able to recognise congruent and similar shapes. Students should be able to transform shapes using translation, reflection, rotation and enlargement.</p>	<p>R2 use scale factors, scale diagrams and maps R6 express a multiplicative relationship between two quantities as a ratio or a fraction G1 ... draw diagrams from written description G2 use the standard ruler and compass constructions (perpendicular bisector of a line segment, constructing a perpendicular to a given line from/at a given point, bisecting a given angle); use these to construct given figures and solve loci problems; know that the perpendicular distance from a point to a line is the shortest distance to the line G7 identify, describe and construct congruent and similar shapes, including on a coordinate axis, by considering rotation, reflection, translation and enlargement (including fractional and negative scale factors) G8 describe the changes and invariance achieved by combinations of rotations, reflections and translations G12 identify properties of the faces, surfaces, edges and vertices of: cubes, cuboids, prisms, cylinders, pyramids, cones and spheres G13 construct and interpret plans and elevations of 3D shapes G15 measure line segments and angles in geometric figures, including interpreting maps and scale drawings and use of bearings G24 describe translations as 2D vectors G25 apply addition and subtraction of vectors, multiplication of vectors by a scalar, and diagrammatic and column representations of vectors; ...</p>	
<p>8.1 3D solids</p>		<ul style="list-style-type: none"> Draw 3D shapes on an isometric grid. Recognise dimensions of a cuboid. 	<p>G12 identify properties of the faces, surfaces, edges and vertices of: cubes, cuboids, prisms, cylinders, pyramids, cones and spheres G13 construct and interpret plans and elevations of 3D shapes</p>	<ul style="list-style-type: none"> Draw plans and elevations of 3D solids.
<p>8.2 Reflection and rotation</p>		<ul style="list-style-type: none"> Draw simple straight lines on a coordinate grid. Know whether the image is congruent to the original following a reflection or a rotation. 	<p>G8 describe the changes and invariance achieved by combinations of rotations, reflections and translations</p>	<ul style="list-style-type: none"> Reflect a 2D shape in a mirror line. Rotate a 2D shape about a centre of rotation. Describe reflections and rotations.
<p>8.3 Enlargement</p>		<ul style="list-style-type: none"> Enlarge shapes on a coordinate grid in one quadrant. 	<p>R2 use scale factors R6 express a multiplicative relationship between two quantities as a ratio or a fraction</p>	<ul style="list-style-type: none"> Enlarge shapes by fractional and negative scale factors about a centre of enlargement.
<p>8.4 Transformations and combinations of transformations</p>		<ul style="list-style-type: none"> Describe translations 	<p>G7 identify, describe and construct congruent and similar shapes, including on a coordinate axis, by considering rotation, reflection, translation and enlargement (including fractional and negative scale factors) G24 describe translations as 2D vectors G25 apply addition and subtraction of vectors, multiplication of vectors by a scalar, and diagrammatic and column representations of vectors; ...</p>	<ul style="list-style-type: none"> Translate a shape using a vector. Carry out and describe combinations of transformations.
<p>8.5 Bearings and scale drawings</p>		<ul style="list-style-type: none"> Convert metric measures and apply to scales. Accurate drawing of right-angled triangle. 	<p>G1 ... draw diagrams from written description R2 use scale factors, scale diagrams and maps G15 measure line segments and angles in geometric figures, including interpreting maps and scale drawings and use of bearings</p>	<ul style="list-style-type: none"> Draw and use scales on maps and scale drawings. Solve problems involving bearings.
<p>8.6 Constructions 1</p>		<ul style="list-style-type: none"> Accurate drawings of triangles given SSS and ASA. Know the meaning of the terms perpendicular, bisect, arc. 	<p>G1 ... draw diagrams from written description G2 use the standard ruler and compass constructions (perpendicular bisector of a line segment, constructing a perpendicular to a given line from/at a given point); use these to construct given figures and solve loci problems; know that the perpendicular distance from a point to a line is the shortest distance to the line</p>	<ul style="list-style-type: none"> Construct triangles using a ruler and compasses. Construct the perpendicular bisector of a line. Construct the shortest distance from a point to a line using a ruler and compasses.
<p>8.7 Constructions 2</p>		<ul style="list-style-type: none"> Draw angles with a protractor. Construct triangles and deduce information from them. 	<p>G1 ... draw diagrams from written description R2 use scale diagrams and maps G2 use the standard ruler and compass constructions (perpendicular bisector of a line segment, constructing a perpendicular to a given line from/at a given point, bisecting a given angle); use these to construct given figures and solve loci problems; know that the perpendicular distance from a point to a line is the shortest distance to the line</p>	<ul style="list-style-type: none"> Bisect an angle using a ruler and compasses. Construct angles using a ruler and compasses. Construct shapes made from triangles using a ruler and compasses.
<p>8.8 Loci</p>			<p>G1 ... draw diagrams from written description R2 use scale diagrams G2 construct given figures and solve loci problems</p>	<ul style="list-style-type: none"> Draw a locus. Use loci to solve problems.

<p>9 Equations and inequalities</p> <p><i>(Edexcel Scheme of Work Unit 9: Algebra: Solving quadratic equations and inequalities, solving simultaneous equations algebraically)</i></p>	<p>9</p>	<p>Students should understand the \geq and \leq symbols. Students can substitute into, solve and rearrange linear equations. Students should be able to factorise simple quadratic expressions. Students should be able to recognise the equation of a circle.</p>	<p><i>N1 order positive and negative integers, decimals and fractions; use the symbols =, ≠, <, >, ≤, ≥</i> N8 calculate exactly with ... surds; ... simplify surd expressions involving squares (e.g. $\sqrt{12} = \sqrt{(4 \times 3)} = \sqrt{4} \times \sqrt{3} = 2\sqrt{3}$) A3 understand and use the concepts and vocabulary of expressions, equations, formulae, identities, inequalities, terms and factors A4 simplify and manipulate algebraic expressions (including those involving surds ...) by: ... factorising quadratic expressions of the form $ax^2 + bx + c$ A5 understand and use standard mathematical formulae; rearrange formulae to change the subject A9 ... find the equation of the line through two given points, or through one point with a given gradient A11 identify and interpret roots ... of quadratic functions algebraically ... A18 solve quadratic equations (including those that require rearrangement) algebraically by factorising, by completing the square and by using the quadratic formula; ... A19 solve two simultaneous equations in two variables (linear/linear or linear/quadratic) algebraically; find approximate solutions using a graph A21 ... derive an equation (or two simultaneous equations), solve the equation(s) and interpret the solution. A22 solve linear inequalities in one or two variable(s), and quadratic inequalities in one variable; represent the solution set on a number line, using set notation and on a graph</p>	
<p>9.1 Solving quadratic equations 1</p>		<ul style="list-style-type: none"> • Know that a square has two possible roots • Find the factors of a given number. • Factorise expressions. • Solve simple equations containing a squared term. 	<p>A3 understand and use the concepts and vocabulary of expressions, equations, formulae, identities, inequalities, terms and factors A4 simplify and manipulate algebraic expressions (including those involving surds ...) by: ... factorising quadratic expressions of the form $ax^2 + bx + c$ A11 identify and interpret roots ... of quadratic functions algebraically ... A18 solve quadratic equations (including those that require rearrangement) algebraically by factorising, by completing the square and by using the quadratic formula; ...</p>	<ul style="list-style-type: none"> • Find the roots of quadratic functions. • Rearrange and solve simple quadratic equations.
<p>9.2 Solving quadratic equations 2</p>		<ul style="list-style-type: none"> • Understand the term quadratic • Find positive and negative square roots. • Solve quadratic equations by factorising. • Expand two pairs of brackets. • Simplify surds. 	<p>N8 calculate exactly with ... surds; ... simplify surd expressions involving squares (e.g. $\sqrt{12} = \sqrt{(4 \times 3)} = \sqrt{4} \times \sqrt{3} = 2\sqrt{3}$) A3 understand and use the concepts and vocabulary of expressions, equations, formulae, identities, inequalities, terms and factors A4 simplify and manipulate algebraic expressions (including those involving surds ...) by: ... factorising quadratic expressions of the form $ax^2 + bx + c$ A18 solve quadratic equations (including those that require rearrangement) algebraically by factorising, by completing the square and by using the quadratic formula; ...</p>	<ul style="list-style-type: none"> • Solve more complex quadratic equations. • Use the quadratic formula to solve a quadratic equation.
<p>9.3 Completing the square</p>		<ul style="list-style-type: none"> • Expand and simplify a square bracket. • Simplify surds. • Solve simple equations, giving the answer in surd form. 	<p>A3 understand and use the concepts and vocabulary of expressions, equations, formulae, identities, inequalities, terms and factors A4 simplify and manipulate algebraic expressions (including those involving surds ...) by: ... factorising quadratic expressions of the form $ax^2 + bx + c$ A5 understand and use standard mathematical formulae; rearrange formulae to change the subject A18 solve quadratic equations (including those that require rearrangement) algebraically by factorising, by completing the square and by using the quadratic formula; ...</p>	<ul style="list-style-type: none"> • Complete the square for a quadratic expression. • Solve quadratic equations by completing the square.
<p>9.4 Solving simple simultaneous equations</p>		<ul style="list-style-type: none"> • Substitute into simple algebraic expressions. • Rearrange equations. 	<p>A3 understand and use the concepts and vocabulary of expressions, equations, formulae, identities, inequalities, terms and factors A4 simplify and manipulate algebraic expressions (including those involving surds ...) by: ... factorising quadratic expressions of the form $ax^2 + bx + c$ A5 understand and use standard mathematical formulae; rearrange formulae to change the subject A19 solve two simultaneous equations in two variables (linear/linear or linear/quadratic) algebraically; find approximate solutions using a graph A21 ... derive an equation (or two simultaneous equations), solve the equation(s) and interpret the solution.</p>	<ul style="list-style-type: none"> • Solve simple simultaneous equations. • Solve simultaneous equations for real-life situations.
<p>9.5 More simultaneous equations</p>		<ul style="list-style-type: none"> • Recall the equation of a straight line. • Solve simple simultaneous equations. 	<p>A3 understand and use the concepts and vocabulary of expressions, equations, formulae, identities, inequalities, terms and factors A4 simplify and manipulate algebraic expressions (including those involving surds ...) by: ... factorising quadratic expressions of the form $ax^2 + bx + c$ A5 understand and use standard mathematical formulae; rearrange formulae to change the subject A9 ... find the equation of the line through two given points, or through one point with a given gradient A19 solve two simultaneous equations in two variables (linear/linear or linear/quadratic) algebraically; find approximate solutions using a graph A21 ... derive an equation (or two simultaneous equations), solve the equation(s) and interpret the solution.</p>	<ul style="list-style-type: none"> • Use simultaneous equations to find the equation of a straight line. • Solve linear simultaneous equations where both equations are multiplied. • Interpret real-life situations involving two unknowns and solve them.
<p>9.6 Solving linear and quadratic simultaneous equations</p>		<ul style="list-style-type: none"> • Identify different types of equations. • Solve quadratic equations. 	<p>A3 understand and use the concepts and vocabulary of expressions, equations, formulae, identities, inequalities, terms and factors A4 simplify and manipulate algebraic expressions (including those involving surds ...) by: ... factorising quadratic expressions of the form $ax^2 + bx + c$ A5 understand and use standard mathematical formulae; rearrange formulae to change the subject A19 solve two simultaneous equations in two variables (linear/linear or linear/quadratic) algebraically; find approximate solutions using a graph A21 ... derive an equation (or two simultaneous equations), solve the equation(s) and interpret the solution.</p>	<ul style="list-style-type: none"> • Solve simultaneous equations with one quadratic equation. • Use real-life situations to construct quadratic and linear equations and solve them.

9.7 Solving linear inequalities		<ul style="list-style-type: none"> Understand inequality signs Construct correct inequalities from given information 	<p>A3 understand and use the concepts and vocabulary of expressions, equations, formulae, identities, inequalities, terms and factors</p> <p>A4 simplify and manipulate algebraic expressions (including those involving surds ...) by: ... factorising quadratic expressions of the form $ax^2 + bx + c$</p> <p>A5 understand and use standard mathematical formulae; rearrange formulae to change the subject</p> <p>A22 solve linear inequalities in one or two variable(s), and quadratic inequalities in one variable; represent the solution set on a number line, using set notation and on a graph</p>	<ul style="list-style-type: none"> Solve inequalities and show the solution on a number line and using set notation.
10 Probability <i>(Edexcel Scheme of Work Unit 10: Probability)</i>	9	<p>Students should understand that a probability is a number between 0 and 1, and distinguish between events which are impossible, unlikely, even chance, likely, and certain to occur.</p> <p>Students should be able to mark events and/or probabilities on a probability scale of 0 to 1.</p> <p>Students should know how to add and multiply fractions and decimals.</p> <p>Students should have experience of expressing one number as a fraction of another number.</p> <p>Students should be able to list all outcomes for a single event systematically.</p> <p>Students should be able to make predictions from experimental data.</p> <p>Students should be able to complete a two-way table.</p>	<p>N5 apply systematic listing strategies, ...</p> <p>P1 record, describe and analyse the frequency of outcomes of probability experiments using tables and frequency trees</p> <p>P2 apply ideas of randomness, fairness and equally likely events to calculate expected outcomes of multiple future experiments</p> <p>P3 relate relative expected frequencies to theoretical probability, using appropriate language and the 0–1 probability scale</p> <p>P4 apply the property that the probabilities of an exhaustive set of outcomes sum to one; apply the property that the probabilities of an exhaustive set of mutually exclusive events sum to one</p> <p>P5 understand that empirical unbiased samples tend towards theoretical probability distributions, with increasing sample size</p> <p>P6 enumerate sets and combinations of sets systematically, using tables, grids, Venn diagrams and tree diagrams</p> <p>P7 construct theoretical possibility spaces for single and combined experiments with equally likely outcomes and use these to calculate theoretical probabilities</p> <p>P8 calculate the probability of independent and dependent combined events, including using tree diagrams and other representations, and know the underlying assumptions</p> <p>P9 calculate and interpret conditional probabilities through representation using expected frequencies with two-way tables, tree diagrams and Venn diagrams</p>	
10.1 Combined events		<ul style="list-style-type: none"> List all outcomes for a single event systematically. List all outcomes for two events systematically. 	<p>N5 apply systematic listing strategies, ...</p> <p>P7 construct theoretical possibility spaces for single and combined experiments with equally likely outcomes and use these to calculate theoretical probabilities</p> <p>P8 calculate the probability of independent and dependent combined events, including using tree diagrams and other representations, and know the underlying assumptions</p>	<ul style="list-style-type: none"> Use the product rule for finding the number of outcomes for two or more events. List all the possible outcomes of two events in a sample space diagram.
10.2 Mutually exclusive events		<ul style="list-style-type: none"> Add decimals. Subtract decimals and fractions from 1. Understand the relationship between ratios and fractions. 	<p>P4 apply the property that the probabilities of an exhaustive set of outcomes sum to one; apply the property that the probabilities of an exhaustive set of mutually exclusive events sum to one</p> <p>P8 calculate the probability of independent and dependent combined events, including using tree diagrams and other representations, and know the underlying assumptions</p>	<ul style="list-style-type: none"> Identify mutually exclusive outcomes and events. Find the probabilities of mutually exclusive outcomes and events. Find the probability of an event not happening.
10.3 Experimental probability		<ul style="list-style-type: none"> Simplify fractions. Multiply whole numbers by decimals. 	<p>P1 record, describe and analyse the frequency of outcomes of probability experiments using tables and frequency trees</p> <p>P2 apply ideas of randomness, fairness and equally likely events to calculate expected outcomes of multiple future experiments</p> <p>P3 relate relative expected frequencies to theoretical probability, using appropriate language and the 0–1 probability scale</p> <p>P5 understand that empirical unbiased samples tend towards theoretical probability distributions, with increasing sample size</p>	<ul style="list-style-type: none"> Work out the expected results for experimental and theoretical probabilities. Compare real results with theoretical expected values to see if a game is fair.
10.4 Independent events and tree diagrams		<ul style="list-style-type: none"> Add and multiply fractions and decimals. 	<p>P1 record, describe and analyse the frequency of outcomes of probability experiments using tables and frequency trees</p> <p>P4 apply the property that the probabilities of an exhaustive set of outcomes sum to one; apply the property that the probabilities of an exhaustive set of mutually exclusive events sum to one</p> <p>P8 calculate the probability of independent and dependent combined events, including using tree diagrams and other representations, and know the underlying assumptions</p> <p>P9 calculate and interpret conditional probabilities through representation using expected frequencies with two-way tables, tree diagrams and Venn diagrams</p>	<ul style="list-style-type: none"> Draw and use frequency trees. Calculate probabilities of repeated events. Draw and use probability tree diagrams.
10.5 Conditional probability		<ul style="list-style-type: none"> Know that the probability of something not happening is 1 minus the probability of the event happening. Draw and use probability tree diagrams. 	<p>P4 apply the property that the probabilities of an exhaustive set of outcomes sum to one; apply the property that the probabilities of an exhaustive set of mutually exclusive events sum to one</p> <p>P8 calculate the probability of independent and dependent combined events, including using tree diagrams and other representations, and know the underlying assumptions</p> <p>P9 calculate and interpret conditional probabilities through representation using expected frequencies with two-way tables, tree diagrams and Venn diagrams</p>	<ul style="list-style-type: none"> Decide if two events are independent. Draw and use tree diagrams to calculate conditional probability. Draw and use tree diagrams without replacement. Use two-way tables to calculate conditional probability.
10.6 Venn diagrams and set notation		<ul style="list-style-type: none"> Interpret inequalities. Use Venn diagrams. 	<p>P4 apply the property that the probabilities of an exhaustive set of outcomes sum to one; apply the property that the probabilities of an exhaustive set of mutually exclusive events sum to one</p> <p>P6 enumerate sets and combinations of sets systematically, using tables, grids, Venn diagrams and tree diagrams</p> <p>P8 calculate the probability of independent and dependent combined events, including using tree diagrams and other representations, and know the underlying assumptions</p> <p>P9 calculate and interpret conditional probabilities through representation using expected frequencies with two-way tables, tree diagrams and Venn diagrams</p>	<ul style="list-style-type: none"> Use Venn diagrams to calculate conditional probability. Use set notation.
End of term test				

S u m m e r t e r m	11 Multiplicative reasoning <i>(Edexcel Scheme of Work Unit 11: Multiplicative reasoning: direct and inverse proportion, relating to graph form for direct, compound measures, repeated proportional change)</i>	8	Students should be able to find a percentage of an amount and relate percentages to decimals. Students should be able to rearrange equations and use these to solve problems. Knowledge of speed = distance/time, density = mass/volume. Students should be able to convert between metric units. Students should be able to solve simple direct and indirect proportion problems, including currency conversion.	N12 interpret fractions and percentages as operators N13 use standard units of mass, length, time, money and other measures (including standard compound measures) using decimal quantities where appropriate A2 substitute numerical values into formulae and expressions, including scientific formulae A9 plot graphs of equations that correspond to straight-line graphs in the coordinate plane; use the form $y = mx + c$ to identify parallel and perpendicular lines; find the equation of the line through two given points or through one point with a given gradient R1 change freely between related standard units (e.g. time, length, area, volume/capacity, mass) and compound units (e.g. speed, rates of pay, prices, density, pressure) in numerical and algebraic contexts R6 express a multiplicative relationship between two quantities as a ratio or a fraction R9 define percentage as 'number of parts per hundred'; interpret percentages and percentage changes as a fraction or a decimal, and interpret these multiplicatively; express one quantity as a percentage of another; compare two quantities using percentages; work with percentages greater than 100%; solve problems involving percentage change, including percentage increase/decrease and original value problems, and simple interest including in financial mathematics R10 solve problems involving direct and inverse proportion, including graphical and algebraic representations R11 use compound units such as speed, rates of pay, unit pricing, density and pressure R13 understand that X is inversely proportional to Y is equivalent to X is proportional to $1/Y$; construct and interpret equations that describe direct and inverse proportion R14 ... recognise and interpret graphs that illustrate direct and inverse proportion R16 set up, solve and interpret the answers in growth and decay problems, including compound interest and work with general iterative processes	
	11.1 Growth and decay		<ul style="list-style-type: none"> Understand the use of indices. Work out the decimal multiplier for a percentage increase/decrease. 	N12 interpret fractions and percentages as operators R9 define percentage as 'number of parts per hundred'; interpret percentages and percentage changes as a fraction or a decimal, and interpret these multiplicatively; express one quantity as a percentage of another; compare two quantities using percentages; work with percentages greater than 100%; solve problems involving percentage change, including percentage increase/decrease and original value problems, and simple interest including in financial mathematics R16 set up, solve and interpret the answers in growth and decay problems, including compound interest and work with general iterative processes	<ul style="list-style-type: none"> Find an amount after repeated percentage changes. Solve growth and decay problems.
	11.2 Compound measures		<ul style="list-style-type: none"> Calculate simple rates. Substitute numbers into equations, and solve for the unknown. Use speed = distance/time to solve problems. 	A2 substitute numerical values into formulae and expressions, including scientific formulae R1 change freely between related standard units (e.g. time, length, area, volume/capacity, mass) and compound units (e.g. speed, rates of pay, prices, density, pressure) in numerical and algebraic contexts R11 use compound units such as speed, rates of pay, unit pricing, density and pressure	<ul style="list-style-type: none"> Calculate rates. Convert between metric speed measures. Use a formula to calculate speed and acceleration.
	11.3 More compound measures		<ul style="list-style-type: none"> Convert between metric units. Recall the formulae for the area of a circle and volume of a prism. 	N13 use standard units of mass, length, time, money and other measures (including standard compound measures) using decimal quantities where appropriate R1 change freely between related standard units (e.g. time, length, area, volume/capacity, mass) and compound units (e.g. speed, rates of pay, prices, density, pressure) in numerical and algebraic contexts R11 use compound units such as speed, rates of pay, unit pricing, density and pressure	<ul style="list-style-type: none"> Solve problems involving compound measures.
	11.4 Ratio and proportion		<ul style="list-style-type: none"> Rearrange formulae. Recognise graphs of $y = x$ and $y = 1/x$. Find the gradient of a line given its equation. Decide whether quantities are in direct proportion. 	A9 plot graphs of equations that correspond to straight-line graphs in the coordinate plane; use the form $y = mx + c$ to identify parallel and perpendicular lines; find the equation of the line through two given points or through one point with a given gradient R6 express a multiplicative relationship between two quantities as a ratio or a fraction R10 solve problems involving direct and inverse proportion, including graphical and algebraic representations R13 understand that X is inversely proportional to Y is equivalent to X is proportional to $1/Y$; construct and interpret equations that describe direct and inverse proportion R14 ... recognise and interpret graphs that illustrate direct and inverse proportion	<ul style="list-style-type: none"> Use relationships involving ratio. Use direct and indirect proportion.
12 Similarity and congruence <i>(Edexcel Scheme of Work Unit 12: Similarity and congruence in 2D and 3D)</i>	8	Students should be able to recognise and enlarge shapes and calculate scale factors. Students should have knowledge of how to calculate area and volume in various metric measures. Students should be able to measure lines and angles, and use compasses, ruler and protractor to construct standard constructions. Students should be able to recognise congruent shapes. Students should know basic angle facts.	R6 express a multiplicative relationship between two quantities as a ratio or a fraction R12 compare lengths, areas and volumes using ratio notation; make links to similarity (including trigonometric ratios) and scale factors G5 use the basic congruence criteria for triangles (SSS, SAS, ASA, RHS) G6 apply angle facts, triangle congruence, similarity and properties of quadrilaterals to conjecture and derive results about angles and sides, including ... the fact that the base angles of an isosceles triangle are equal, and use known results to obtain simple proofs G7 identify, describe and construct congruent and similar shapes, including on coordinate axes, by considering rotation, reflection, translation and enlargement (including fractional and negative scale factors) G17 ... calculate: surface area and volume of spheres, pyramids, cones and composite solids G19 apply the concepts of congruence and similarity, including the relationships between lengths, areas and volumes in similar figures		
12.1 Congruence		<ul style="list-style-type: none"> Know the angle sum of interior angles of a triangle. Recognise congruent shapes. Recall basic angle facts. Find missing lengths using Pythagoras' theorem. 	G5 use the basic congruence criteria for triangles (SSS, SAS, ASA, RHS) G6 apply angle facts, triangle congruence, similarity and properties of quadrilaterals to conjecture and derive results about angles and sides, including ... the fact that the base angles of an isosceles triangle are equal, and use known results to obtain simple proofs	<ul style="list-style-type: none"> Show that two triangles are congruent. Know the conditions of congruence. 	

12.2 Geometric proof and congruence		<ul style="list-style-type: none"> Know the conditions of congruence and use correct mathematical notation for equal angles and sides. Recall the properties of special triangles and quadrilaterals. 	<p>G5 use the basic congruence criteria for triangles (SSS, SAS, ASA, RHS)</p> <p>G6 apply angle facts, triangle congruence, similarity and properties of quadrilaterals to conjecture and derive results about angles and sides, including ... the fact that the base angles of an isosceles triangle are equal, and use known results to obtain simple proofs</p>	<ul style="list-style-type: none"> Prove shapes are congruent. Solve problems involving congruence.
12.3 Similarity		<ul style="list-style-type: none"> Use geometric properties to find similarities and differences between given polygons. Calculate scale factors. 	<p>R6 express a multiplicative relationship between two quantities as a ratio or a fraction</p> <p>R12 compare lengths, areas and volumes using ratio notation; make links to similarity (including trigonometric ratios) and scale factors</p> <p>G6 apply angle facts, triangle congruence, similarity and properties of quadrilaterals to conjecture and derive results about angles and sides, including ... the fact that the base angles of an isosceles triangle are equal, and use known results to obtain simple proofs</p> <p>G7 identify, describe and construct congruent and similar shapes, including on coordinate axes, by considering rotation, reflection, translation and enlargement (including fractional and negative scale factors)</p>	<ul style="list-style-type: none"> Use the ratio of corresponding sides to work out scale factors. Find missing lengths on similar shapes.
12.4 More similarity		<ul style="list-style-type: none"> Find area scale factor, given length scale factor. 	<p>G6 apply angle facts, triangle congruence, similarity and properties of quadrilaterals to conjecture and derive results about angles and sides, including ... the fact that the base angles of an isosceles triangle are equal, and use known results to obtain simple proofs</p> <p>G7 identify, describe and construct congruent and similar shapes, including on coordinate axes, by considering rotation, reflection, translation and enlargement (including fractional and negative scale factors)</p> <p>G19 apply the concepts of congruence and similarity, including the relationships between lengths, areas and volumes in similar figures</p>	<ul style="list-style-type: none"> Use similar triangles to work out lengths in real life. Use the link between linear scale factor and area scale factor to solve problems.
12.5 Similarity in 3D solids		<ul style="list-style-type: none"> Work out the volume and surface area of a cube. Convert between metric units. Work out cubes and cube roots. 	<p>G6 apply angle facts, triangle congruence, similarity and properties of quadrilaterals to conjecture and derive results about angles and sides, including ... the fact that the base angles of an isosceles triangle are equal, and use known results to obtain simple proofs</p> <p>G17 ... calculate: surface area and volume of spheres, pyramids, cones and composite solids</p> <p>G19 apply the concepts of congruence and similarity, including the relationships between lengths, areas and volumes in similar figures</p>	<ul style="list-style-type: none"> Use the link between scale factors for length, area and volume to solve problems.
13 More trigonometry <i>(Edexcel Scheme of Work Unit 13: Sine and cosine rules, (1/2)ab sin C, trigonometry and Pythagoras' Theorem in 3D, trigonometric graphs, and accuracy and bounds)</i>	13	<p>Students should be able to use axes and coordinates to specify points in all four quadrants.</p> <p>Students should be able to recall and apply Pythagoras' Theorem and trigonometric ratios.</p> <p>Students should be able to substitute into formulae.</p>	<p>N16 apply and interpret limits of accuracy, including upper and lower bounds</p> <p>A8 work with coordinates in all four quadrants</p> <p>A12 recognise, sketch and interpret graphs of linear functions, quadratic functions, simple cubic functions, the reciprocal function $y = 1/x$ with $x \neq 0$, exponential, functions $y = k^x$ for positive values of k, and the trigonometric functions (with arguments in degrees) $y = \sin x$, $y = \cos x$ and $y = \tan x$ for angles of any size</p> <p>A13 sketch translations and reflections of a given function</p> <p>G20 know the formulae for: Pythagoras' Theorem $a^2 + b^2 = c^2$ and the trigonometric ratios, sine, cosine and tan; apply them to find angles and lengths in right-angled triangles and, where possible, general triangles in two and three dimensional figures</p> <p>G22 know and apply the sine rule $a/(\sin A) = b/(\sin B) = c/(\sin C)$, and cosine rule $a^2 = b^2 + c^2 - 2bc \cos A$, to find unknown lengths and angles</p> <p>G23 know and apply Area = $(1/2)ab \sin C$ to calculate the area, sides or angles of any triangle</p>	
13.1 Accuracy		<ul style="list-style-type: none"> Find upper and lower bounds of a given measurement. 	N16 apply and interpret limits of accuracy, including upper and lower bounds	<ul style="list-style-type: none"> Understand and use upper and lower bounds in calculations involving trigonometry.
13.2 Graph of the sine function		<ul style="list-style-type: none"> Know the exact values of $\sin \theta$ for $\theta = 30^\circ, 45^\circ, 60^\circ$ and 90° Use Pythagoras' theorem. Find angles using the sin function. 	<p>A8 work with coordinates in all four quadrants</p> <p>A12 recognise, sketch and interpret graphs of the trigonometric functions (with arguments in degrees) $y = \sin x$ for angles of any size</p> <p>G21 know the exact values of $\sin \theta$ for $\theta = 0^\circ, 30^\circ, 45^\circ, 60^\circ$ and 90°</p>	<ul style="list-style-type: none"> Understand how to find the sine of any angle. Know the graph of the sine function and use it to solve equations.
13.3 Graph of the cosine function		<ul style="list-style-type: none"> Know the exact values of $\cos \theta$ for $\theta = 30^\circ, 45^\circ, 60^\circ$ and 90° Use Pythagoras' theorem. Find angles using the cos function. 	<p>A8 work with coordinates in all four quadrants</p> <p>A12 recognise, sketch and interpret graphs of the trigonometric functions (with arguments in degrees) $y = \cos x$ for angles of any size</p> <p>G21 know the exact values of $\cos \theta$ for $\theta = 0^\circ, 30^\circ, 45^\circ, 60^\circ$ and 90°</p>	<ul style="list-style-type: none"> Understand how to find the cosine of any angle. Know the graph of the cosine function and use it to solve equations.
13.4 The tangent function		<ul style="list-style-type: none"> Know the exact values of $\tan \theta$ for $\theta = 30^\circ, 45^\circ, 60^\circ$ Use Pythagoras' theorem. Find angles using the tan function. 	<p>A8 work with coordinates in all four quadrants</p> <p>A12 recognise, sketch and interpret graphs of the trigonometric functions (with arguments in degrees) $y = \tan x$ for angles of any size</p> <p>G21 know the exact values of $\tan \theta$ for $\theta = 0^\circ, 30^\circ, 45^\circ$ and 60°</p>	<ul style="list-style-type: none"> Understand how to find the tangent of any angle. Know the graph of the tangent function and use it to solve equations.
13.5 Calculating areas and the sine rule		<ul style="list-style-type: none"> Calculate the area of a triangle using $(1/2)ab \sin C$ Know the formula for calculating the area of a circle. Use trigonometry 	<p>G23 know and apply Area = $(1/2)ab \sin C$ to calculate the area, sides or angles of any triangle.</p> <p>G22 know and apply the sine rule $a/(\sin A) = b/(\sin B) = c/(\sin C)$ to find unknown lengths and angles</p>	<ul style="list-style-type: none"> Find the area of a triangle and a segment of a circle. Use the sine rule to solve 2D problems.
13.6 The cosine rule and 2D trigonometric problems		<ul style="list-style-type: none"> Use bearings Calculate the area of a triangle. Solve calculations. 	G22 know and apply the cosine rule $a^2 = b^2 + c^2 - 2bc \cos A$, to find unknown lengths and angles	<ul style="list-style-type: none"> Use the cosine rule to solve 2D problems. Solve bearings problems using trigonometry.
13.7 Solving problems in 3D		<ul style="list-style-type: none"> Use the sine and cosine rule. 	G20 know the formulae for: Pythagoras' Theorem $a^2 + b^2 = c^2$ and the trigonometric ratios, sine, cosine and tan; apply them to find angles and lengths in right-angled triangles and, where possible, general triangles in two and three dimensional figures	<ul style="list-style-type: none"> Use Pythagoras' theorem in 3D. Use trigonometry in 3D.
13.8 Transforming trigonometric graphs 1		<ul style="list-style-type: none"> Reflect and rotate a coordinate point. Know the exact values of $\sin \theta$ and $\cos \theta$ for $\theta = 0^\circ, 30^\circ, 45^\circ, 60^\circ$ and 90°; know the exact value of $\tan \theta$ for $\theta = 0^\circ, 30^\circ, 45^\circ$ and 60° 	<p>A8 work with coordinates in all four quadrants</p> <p>A13 sketch translations and reflections of a given function</p>	<ul style="list-style-type: none"> Recognise how changes in a function affect trigonometric graphs.
13.9 Transforming trigonometric graphs 2		<ul style="list-style-type: none"> Translate coordinate points by column vectors. Understand negative translations. 	<p>A8 work with coordinates in all four quadrants</p> <p>A13 sketch translations and reflections of a given function</p>	<ul style="list-style-type: none"> Recognise how changes in a function affect trigonometric graphs.

14 Further statistics <i>(Edexcel Scheme of Work Unit 14: Statistics and sampling, cumulative frequency and histograms)</i>	10	Students should understand the different types of data: discrete/continuous. Students should have experience of inequality notation. Students should be able to multiply a fraction by a number. Students should understand the data handling cycle.	S1 infer properties of populations or distributions from a sample, whilst knowing the limitations of sampling apply statistics to describe a population S3 interpret and construct diagrams for grouped discrete data and continuous data, i.e. histograms with equal and unequal class intervals and cumulative frequency graphs, and know their appropriate use S4 interpret, analyse and compare the distributions of data sets from univariate empirical distributions through: • Appropriate graphical representation involving discrete, continuous and grouped data, including box plots • appropriate measures of central tendency (median, mean, mode and modal class) and spread (range, including consideration of outliers, quartiles and inter-quartile range)	
14.1 Sampling		• Use fractions and percentages to work out data from a table.	S1 infer properties of populations or distributions from a sample, whilst knowing the limitations of sampling apply statistics to describe a population	• Understand how to take a simple random sample. • Understand how to take a stratified sample.
14.2 Cumulative frequency		• Find the median of a data set.	S3 interpret and construct diagrams for grouped discrete data and continuous data, i.e. cumulative frequency graphs, and know their appropriate use	• Draw and interpret cumulative frequency tables and diagrams. • Work out the median, quartiles and interquartile range from a cumulative
14.3 Box plots		• Find the median and range from a stem-and-leaf diagram.	S4 interpret, analyse and compare the distributions of data sets from univariate empirical distributions through: • Appropriate graphical representation involving discrete, continuous and grouped data, including box plots	• Find the quartiles and the interquartile range from stem-and-leaf diagrams. • Draw and interpret box plots.
14.4 Drawing histograms		• Division calculations • Draw a frequency diagram. • Write the modal class • Estimate the mean mass	S3 interpret and construct diagrams for grouped discrete data and continuous data, i.e. histograms with equal and unequal class intervals, and know their appropriate use	• Understand frequency density. • Draw histograms.
14.5 Interpreting histograms		• Write the modal class • Estimate the mean mass.	S3 interpret and construct diagrams for grouped discrete data and continuous data, i.e. histograms with equal and unequal class intervals, and know their appropriate use	• Interpret histograms.
14.6 Comparing and describing populations		• Work out the mean, median and mode of data sets. • Work out the mean and range from a table.	S4 interpret, analyse and compare the distributions of data sets from univariate empirical distributions through: • appropriate measures of central tendency (median, mean, mode and modal class) and spread (range, including	• Compare two sets of data.
15 Equations and graphs <i>(Edexcel Scheme of Work Unit 15: Quadratics, expanding more than two brackets, sketching graphs, graphs of circles, cubes and quadratics)</i>	9	Students should be able to solve quadratics and linear equations. Students should be able to solve simultaneous equations algebraically.	N8 Calculate exactly with ... surds ... A4 simplify and manipulate algebraic expressions ... by: expanding products of two or more binomials A11 identify and interpret roots, intercepts, turning points of quadratic functions graphically; ... identify turning points by completing the square A12 recognise, sketch and interpret graphs of ... quadratic functions, simple cubic functions ... A18 solve quadratic equations (including those that require rearrangement) ...; find approximate solutions using a graph A19 solve two simultaneous equations in two variables (linear/linear or linear/quadratic) algebraically; find approximate solutions using a graph A20 find approximate solutions to equations numerically using iteration A21 ... derive an equation (or two simultaneous equations), solve the equation(s) and interpret the solution. A22 solve linear inequalities in one or two variable(s), and quadratic inequalities in one variable; represent the solution set on a number line, using set notation and on a graph	
15.1 Solving simultaneous equations graphically		• Know and draw graphs of circles.	A19 solve two simultaneous equations in two variables (linear/linear or linear/quadratic) algebraically; find approximate solutions using a graph A21 ... derive an equation (or two simultaneous equations), solve the equation(s) and interpret the solution.	• Solve simultaneous equations graphically.
15.2 Representing inequalities graphically		• Know which integers satisfy an inequality • Solve inequalities with one variable and show solution using set notation.	A22 solve linear inequalities in one or two variable(s), and quadratic inequalities in one variable; represent the solution set on a number line, using set notation and on a graph	• Represent inequalities on graphs. • Interpret graphs of inequalities.
15.3 Graphs of quadratic functions		• Solve quadratic equations by factorising. • Sketch simple quadratic graphs • Find coordinates of maximum point.	A11 identify and interpret roots, intercepts, turning points of quadratic functions graphically; ... identify turning points by completing the square N8 Calculate exactly with ... surds ... A12 recognise, sketch and interpret graphs of ... quadratic functions	• Recognise and draw quadratic functions.
15.4 Solving quadratic equations graphically		• Understand maximum and minimum points. • Find roots of an equation by completing the square and using the quadratic formula.	A18 solve quadratic equations (including those that require rearrangement) ...; find approximate solutions using a graph A20 find approximate solutions to equations numerically using iteration N8 Calculate exactly with ... surds ...	• Find approximate solutions to quadratic equations graphically. • Solve quadratic equations using an iterative process.
15.5 Graphs of cubic functions		• Know where a graph will cross the x-axis • Expand and simplify double brackets • Find roots of a quadratic equation by completing the square	A12 recognise, sketch and interpret graphs of ... simple cubic functions ... A20 find approximate solutions to equations numerically using iteration A4 simplify and manipulate algebraic expressions ... by: expanding products of two or more binomials	• Find the roots of cubic equations. • Sketch graphs of cubic functions. • Solve cubic equations using an iterative process.
End of year test				

Higher Year 2 Scheme of Work					
Term	Unit/section title	Teaching hours	Prior knowledge	GCSE (9-1) Specification reference	Unit objectives

A u t u m n t e r m	16 Circle theorems <i>(Edexcel Scheme of Work Unit 16: Circle theorems and circle geometry)</i>	10	<p>Students should have practical experience of drawing circles with compasses. Students should recall the words, centre, radius, diameter, circumference, arc, sector and segment</p> <p>Students should recall the relationship of the gradient between two perpendicular lines.</p> <p>Students should be able to find the equation of the straight line, given a gradient and a coordinate.</p>	<p>A16 recognise and use the equation of a circle with centre at the origin; find the equation of a tangent to a circle at a given point</p> <p>G9 identify and apply circle definitions and properties, including: centre, radius, chord, diameter, circumference, tangent, arc, sector and segment</p> <p>G10 apply and prove the standard circle theorems concerning angles, radii, tangents and chords, and use them to prove related results</p>	
	16.1 Radii and chords		<ul style="list-style-type: none"> Recall the properties of an isosceles triangle and the language of a circle. Use the basic congruence criteria for triangles (SSS, SAS, ASA, RHS) 	<p>G9 identify and apply circle definitions and properties, including: centre, radius, chord, diameter, circumference, tangent, arc, sector and segment</p> <p>G10 apply and prove the standard circle theorems concerning angles, radii, tangents and chords, and use them to prove related results</p>	<ul style="list-style-type: none"> Solve problems involving angles, triangles and circles. Understand and use facts about chords and their distance from the centre of a circle. Solve problems involving chords and radii.
	16.2 Tangents		<ul style="list-style-type: none"> Recall that the line drawn from the centre of a circle to the midpoint of a chord is at right angles to the chord. Know that the sum of the angles in a triangle must be 180° Recall the correct maths language for parts of a circle 	<p>G9 identify and apply circle definitions and properties, including: centre, radius, chord, diameter, circumference, tangent, arc, sector and segment</p> <p>G10 apply and prove the standard circle theorems concerning angles, radii, tangents and chords, and use them to prove related results</p>	<ul style="list-style-type: none"> Understand and use facts about tangents at a point and from a point. Give reasons for angle and length calculations involving tangents.
	16.3 Angles in circles 1		<ul style="list-style-type: none"> Recall simple maths facts. Recall the correct maths language for parts of a circle 	<p>G10 apply and prove the standard circle theorems concerning angles, radii, tangents and chords, and use them to prove related results</p>	<ul style="list-style-type: none"> Understand, prove and use facts about angles subtended at the centre and the circumference of circles. Understand, prove and use facts about the angle in a semicircle being a right angle. Find missing angles using these theorems and give reasons for answers.
	16.4 Angles in circles 2		<ul style="list-style-type: none"> Recall sum of angles of a triangle and a quadrilateral Recall correct maths language for parts of a circle. 	<p>G10 apply and prove the standard circle theorems concerning angles, radii, tangents and chords, and use them to prove related results</p>	<ul style="list-style-type: none"> Understand, prove and use facts about angles subtended at the circumference of a circle. Understand, prove and use facts about cyclic quadrilaterals. Prove the alternate segment theorem.
	16.5 Applying circle theorems		<ul style="list-style-type: none"> Understand that $x^2 + y^2 = r^2$ is the equation of a circle with centre at the origin. Find the gradient of a line from its equation and know the gradient of a line perpendicular to it. Find the equation of the straight line, given a gradient and a coordinate. Recall circle theorems 	<p>A16 recognise and use the equation of a circle with centre at the origin; find the equation of a tangent to a circle at a given point</p> <p>G10 apply and prove the standard circle theorems concerning angles, radii, tangents and chords, and use them to prove related results</p>	<ul style="list-style-type: none"> Solve angle problems using circle theorems. Give reasons for angle sizes using mathematical language. Find the equation of the tangent to a circle at a given point.
	17 More algebra <i>(Edexcel Scheme of Work Unit 17: Changing the subject of formulae (more complex), algebraic fractions, solving equations arising from algebraic fractions, rationalising surds, proof)</i>	13	<p>Students should be able to simplify surds.</p> <p>Students should be able to use negative numbers with all four operations.</p> <p>Students should be able to add and multiply numeric fractions.</p> <p>Students should be able to recall and use the hierarchy of operations.</p> <p>Students should be able to manipulate algebraic expressions.</p> <p>Students should be able to recall and use the quadratic formula.</p>	<p>N8 ... simplify surd expressions involving squares (e.g. $\sqrt{12} = \sqrt{(4 \times 3)} = \sqrt{4} \times \sqrt{3} = 2\sqrt{3}$) and rationalise denominators</p> <p>A4 simplify and manipulate algebraic expressions (including those involving surds and algebraic fractions) by:</p> <ul style="list-style-type: none"> collecting like terms multiplying a single term over a bracket taking out common factors expanding products of two or more binomials factorising quadratic expressions of the form $x^2 + bx + c$, including the difference of two squares; <p>factorising quadratic expressions of the form $ax^2 + bx + c$</p> <ul style="list-style-type: none"> simplifying expressions involving sums, products and powers, including the laws of indices <p>A5 ... rearrange formulae to change the subject</p> <p>A6 ... argue mathematically to show algebraic expressions are equivalent, and use algebra to support and construct arguments and proofs</p> <p>A7 where appropriate, interpret simple expressions as functions with inputs and outputs; interpret the reverse process as the 'inverse function'; interpret the succession of two functions as a 'composite function' (the use of formal function notation is expected)</p> <p>A18 solve quadratic equations (including those that require rearrangement) algebraically by factorising, ...</p>	
	17.1 Rearranging formulae		<ul style="list-style-type: none"> Substitute into linear equations. Change the subject of a formula. Factorise linear expressions. 	<p>A5 ... rearrange formulae to change the subject</p>	<ul style="list-style-type: none"> Change the subject of a formula where the power of the subject appears. Change the subject of a formula where the subject appears twice.
	17.2 Algebraic fractions		<ul style="list-style-type: none"> Simplify numeric fractions and fractions containing simple algebraic terms. Add and multiply numeric fractions. 	<p>A4 simplify and manipulate algebraic expressions (including those involving ... algebraic fractions) by:</p> <ul style="list-style-type: none"> collecting like terms multiplying a single term over a bracket taking out common factors expanding products of two or more binomials factorising quadratic expressions of the form $x^2 + bx + c$, including the difference of two squares; factorising quadratic expressions of the form $ax^2 + bx + c$ simplifying expressions involving sums, products and powers, including the laws of indices <p>A5 ... rearrange formulae to change the subject</p>	<ul style="list-style-type: none"> Add and subtract algebraic fractions. Multiply and divide algebraic fractions. Change the subject of a formula involving fractions where all the variables are in the denominators.

17.3 Simplifying algebraic fractions	<ul style="list-style-type: none"> Factorise expressions by identifying the common factor between two terms. Simplify fractions containing simple algebraic terms. Factorise quadratic expressions of the form $x^2 + bx + c$ 	<p>A4 simplify and manipulate algebraic expressions (including those involving ... algebraic fractions) by:</p> <ul style="list-style-type: none"> collecting like terms multiplying a single term over a bracket taking out common factors expanding products of two or more binomials factorising quadratic expressions of the form $x^2 + bx + c$, including the difference of two squares; factorising quadratic expressions of the form $ax^2 + bx + c$ simplifying expressions involving sums, products and powers, including the laws of indices 	<ul style="list-style-type: none"> Simplify algebraic fractions.
17.4 More algebraic fractions	<ul style="list-style-type: none"> Simplify algebraic fractions by cancelling common factors. Add, subtract, divide and multiply fractions containing simple algebraic terms. 	<p>A4 simplify and manipulate algebraic expressions (including those involving ... algebraic fractions) by:</p> <ul style="list-style-type: none"> collecting like terms multiplying a single term over a bracket taking out common factors expanding products of two or more binomials factorising quadratic expressions of the form $x^2 + bx + c$, including the difference of two squares; factorising quadratic expressions of the form $ax^2 + bx + c$ simplifying expressions involving sums, products and powers, including the laws of indices 	<ul style="list-style-type: none"> Add and subtract more complex algebraic fractions. Multiply and divide more complex algebraic fractions.
17.5 Surds	<ul style="list-style-type: none"> Decide whether each number is rational or irrational. 	<p>N8 ... simplify surd expressions involving squares (e.g. $\sqrt{12} = \sqrt{(4 \times 3)} = \sqrt{4} \times \sqrt{3} = 2\sqrt{3}$) and rationalise denominators</p> <p>A4 simplify and manipulate algebraic expressions (including those involving ... surds) by:</p> <ul style="list-style-type: none"> collecting like terms multiplying a single term over a bracket taking out common factors expanding products of two or more binomials factorising quadratic expressions of the form $x^2 + bx + c$, including the difference of two squares; factorising quadratic expressions of the form $ax^2 + bx + c$ simplifying expressions involving sums, products and powers, including the laws of indices 	<ul style="list-style-type: none"> Simplify expressions involving surds. Expand expressions involving surds. Rationalise the denominator of a fraction.
17.6 Solving algebraic fraction equations	<ul style="list-style-type: none"> Find the lowest common multiple of two algebraic fractions. Solve quadratic equations by factorising. Manipulate expressions containing simple algebraic fractions. 	A18 solve quadratic equations (including those that require rearrangement) algebraically by factorising, ...	<ul style="list-style-type: none"> Solve equations that involve algebraic fractions.
17.7 Functions	<ul style="list-style-type: none"> Calculate the output from a function machine for three different inputs. Solve simple equations Write expressions using function machines 	A7 where appropriate, interpret simple expressions as functions with inputs and outputs; interpret the reverse process as the 'inverse function'; interpret the succession of two functions as a 'composite function' (the use of formal function notation is expected)	<ul style="list-style-type: none"> Use function notation. Find composite functions. Find inverse functions.
17.8 Proof	<ul style="list-style-type: none"> Identify an odd number and an even number written algebraically. Recall the definitions of equations and identities. 	A6 ... argue mathematically to show algebraic expressions are equivalent, and use algebra to support and construct arguments and proofs	<ul style="list-style-type: none"> Prove a result using algebra.
18 Vectors and geometric proof <i>(Edexcel Scheme of Work Unit 18: Vectors and geometric proof)</i>	10 Students should be able to use vectors to describe translations. Students should be able to recall and use Pythagoras' Theorem. Students should recall the properties of triangles and quadrilaterals. Students should be able to express the relationship between two quantities as a ratio. Students should be able to simplify surds.	G25 apply addition and subtraction of vectors, multiplication of vectors by a scalar, and diagrammatic and column representations of vectors; use vectors to construct geometric arguments and proof	
18.1 Vectors and vector notation	<ul style="list-style-type: none"> Use vectors to describe translations. Recall and use Pythagoras' Theorem. Simplify surds. 	G25 apply addition and subtraction of vectors, multiplication of vectors by a scalar, and diagrammatic and column representations of vectors; use vectors to construct geometric arguments and proof	<ul style="list-style-type: none"> Understand and use vector notation. Work out the magnitude of a vector.
18.2 Vector arithmetic	<ul style="list-style-type: none"> Understand the components of a vector and use vectors to describe translations. Recall properties of triangles and quadrilaterals. Use properties of a parallelogram to identify equal and parallel lines. Add two column vectors. 	G25 apply addition and subtraction of vectors, multiplication of vectors by a scalar, and diagrammatic and column representations of vectors; use vectors to construct geometric arguments and proof	<ul style="list-style-type: none"> Calculate using vectors and represent the solutions graphically. Calculate the resultant of two vectors.
18.3 More vector arithmetic		G25 apply addition and subtraction of vectors, multiplication of vectors by a scalar, and diagrammatic and column representations of vectors; use vectors to construct geometric arguments and proof	<ul style="list-style-type: none"> Solve problems using vectors. Use the resultant of two vectors to solve vector problems.
18.4 Parallel vectors and collinear points	<ul style="list-style-type: none"> Identify parallel column vectors. Add and subtract column vectors. 	G25 apply addition and subtraction of vectors, multiplication of vectors by a scalar, and diagrammatic and column representations of vectors; use vectors to construct geometric arguments and proof	<ul style="list-style-type: none"> Express points as position vectors. Prove lines are parallel. Prove points are collinear.
18.5 Solving geometric problems	<ul style="list-style-type: none"> Understand the relationship between ratio and fractional parts Identify parallel vectors 	G25 apply addition and subtraction of vectors, multiplication of vectors by a scalar, and diagrammatic and column representations of vectors; use vectors to construct geometric arguments and proof	<ul style="list-style-type: none"> Solve geometric problems in two dimensions using vector methods. Apply vector methods for simple geometric proofs.

<p>19 Proportion and graphs</p> <p><i>(Edexcel Scheme of Work Unit 19: Direct and indirect proportion: using statements of proportionality, reciprocal and exponential graphs, rates of change in graphs, functions, transformations of graphs)</i></p>	13	<p>Students should be able to draw linear and quadratic graphs. Students should recognise linear and quadratic graphs. Students should be able to calculate the gradient of a linear function between two points. Students should recall transformations of trigonometric functions. Students should have knowledge of writing statements of direct proportion and forming an equation to find values. Students should be able to recognise a graph showing direct proportion. Students should be able to recall and use the formula speed = distance ÷ time.</p>	<p>A7 where appropriate, interpret simple expressions as functions with inputs and outputs; ... A12 recognise, sketch and interpret graphs of the reciprocal function $y = 1/x$ with $x \neq 0$, exponential functions $y = k^x$ for positive values of k and integer values of x A13 sketch translations and reflections of a given function A14 plot and interpret reciprocal graphs and exponential graphs ... A15 calculate or estimate gradients of graphs and areas under graphs (including quadratic and other non-linear graphs) and interpret results in cases such distance–time graphs, velocity–time graphs and graphs in financial contexts (this does not include calculus) R7 understand and use proportion as equality of ratios R10 solve problems involving direct and inverse proportion, including graphical and algebraic representations R13 understand that X is inversely proportional to Y is equivalent to X is proportional to $1/Y$; construct and interpret equations that describe direct and inverse proportion R14 interpret the gradient of a straight line graph as a rate of change; recognise and interpret graphs that illustrate direct and inverse proportion R15 interpret the gradient at a point on a curve as the instantaneous rate of change; apply the concepts of average and instantaneous rate of change (gradients of chords and tangents) in numerical, algebraic and graphical contexts (this does not include calculus) R16 set up, solve and interpret the answers in growth and decay problems, including compound interest ...</p>	
19.1 Direct proportion		<ul style="list-style-type: none"> Recognise direct proportion Write equations for quantities in direct proportion. 	<p>R7 understand and use proportion as equality of ratios R10 solve problems involving direct ... proportion, including graphical and algebraic representations R13 ...construct and interpret equations that describe direct... proportion R14 interpret the gradient of a straight line graph as a rate of change; recognise and interpret graphs that illustrate direct ... proportion</p>	<ul style="list-style-type: none"> Write and use equations to solve problems involving direct proportion.
19.2 More direct proportion		<ul style="list-style-type: none"> Use direct proportion. Find the constant of proportionality. 	<p>R13 ...construct and interpret equations that describe direct... proportion</p>	<ul style="list-style-type: none"> Write and use equations to solve problems involving direct proportion. Solve problems involving square and cubic proportionality.
19.3 Inverse proportion		<ul style="list-style-type: none"> Using inverse proportion to solve simple problems. Write equations for quantities in direct proportion. 	<p>A12 recognise, sketch and interpret graphs of the reciprocal function $y = 1/x$ with $x \neq 0$... A14 plot and interpret reciprocal graphs and exponential graphs ... R10 solve problems involving direct and inverse proportion, including graphical and algebraic representations R13 understand that X is inversely proportional to Y is equivalent to X is proportional to $1/Y$; construct and interpret equations that describe direct and inverse proportion</p>	<ul style="list-style-type: none"> Write and use equations to solve problems involving inverse proportion. Use and recognise graphs showing inverse proportion.
19.4 Exponential functions		<ul style="list-style-type: none"> Evaluate indices 	<p>A12 recognise, sketch and interpret graphs of ... exponential functions $y = kx$ for positive values of k and integer values of x A14 plot and interpret reciprocal graphs and exponential graphs ... R16 set up, solve and interpret the answers in growth and decay problems, including compound interest ...</p>	<ul style="list-style-type: none"> Recognise graphs of exponential functions. Sketch graphs of exponential functions.
19.5 Non-linear graphs		<ul style="list-style-type: none"> Work out the area of a trapezium Recall and use the formula speed = distance ÷ time. Find the gradient of a line between two given points. 	<p>A15 calculate or estimate gradients of graphs and areas under graphs (including quadratic and other non-linear graphs) and interpret results in cases such distance–time graphs, velocity–time graphs and graphs in financial contexts (this does not include calculus) R14 interpret the gradient of a straight line graph as a rate of change.... R15 interpret the gradient at a point on a curve as the instantaneous rate of change; apply the concepts of average and instantaneous rate of change (gradients of chords and tangents) in numerical, algebraic and graphical contexts (this does not include calculus)</p>	<ul style="list-style-type: none"> Calculate the gradient of a tangent at a point. Estimate the area under a non-linear graph.
19.6 Translating graphs of functions		<ul style="list-style-type: none"> Translating coordinates Function notation 	<p>A7 where appropriate, interpret simple expressions as functions with inputs and outputs; ... A13 sketch translations and reflections of a given function</p>	<ul style="list-style-type: none"> Understand the relationship between translating a graph and the change in its function notation.
19.7 Reflecting and stretching graphs of functions		<ul style="list-style-type: none"> Transformation of functions 	<p>A13 sketch translations and reflections of a given function</p>	<ul style="list-style-type: none"> Understand the effect stretching a curve parallel to one of the axes has on its function form. Understand the effect reflecting a curve in one of the axes has on its function form.
End of term test				